

# **Metal Gear Ray/ Solidus Battle**

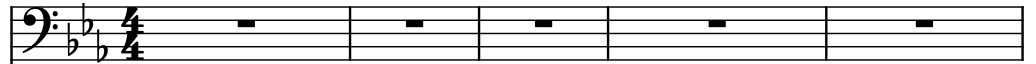
Composer: Harry Gregson-Williams

Game: Metal Gear Solid 2: Sons of Liberty

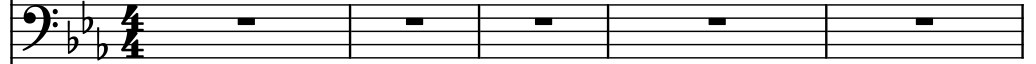
[pianogame.org](http://pianogame.org)

♩ = 170

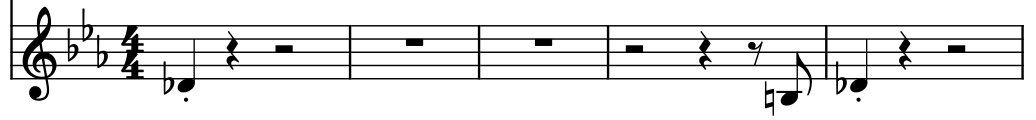
Tuba (unspecified), Track 1



Trombone, Track 2



Brass Synthesizer, Track 3



6

Tba.



Tbn.

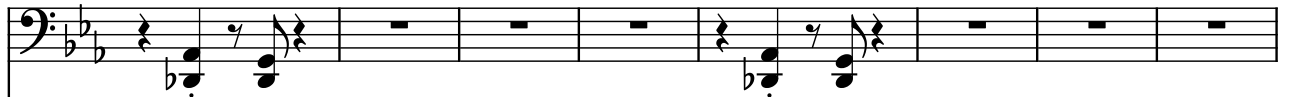


Synth.



13

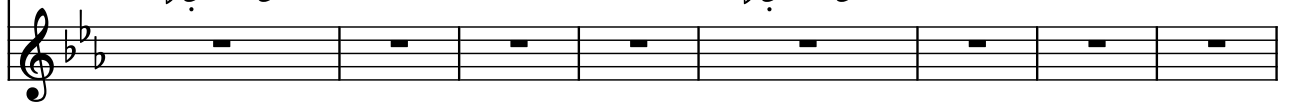
Tba.



Tbn.



Synth.



21

Tba.



Tbn.



Synth.



29

Tba.




Tbn.

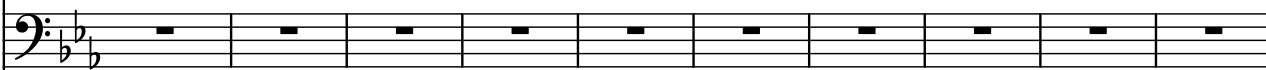



Synth.



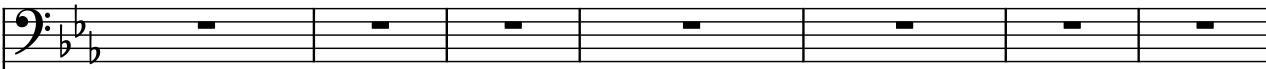
39

Tba. 


Tbn. 

Synth. 


49


Tba. 

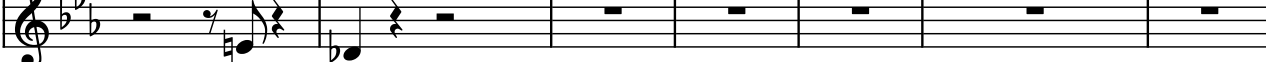
Tbn. 

Synth. 

56

Tba. 

Tbn. 

Synth. 

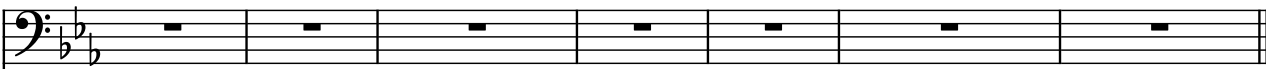
63


Tba. 

Tbn. 

Synth. 

71

Tba. 

Tbn. 

Synth. 