

# Theme of Yung-Mie (XG)

Composer: Yasuhiro Kawakami

Game: Fighter's History: Mizoguchi No Kiki Ippatsu (Japan)

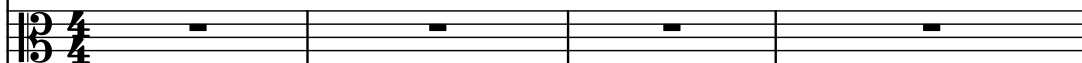
[pianogame.org](http://pianogame.org)

♩ = 132

Violins (section), tk1



Violas (section), tk2

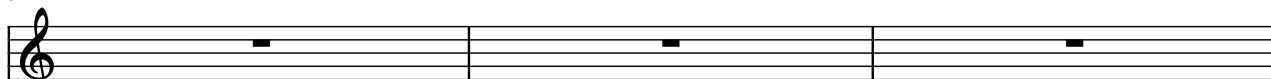


Bass Synthesizer, tk3

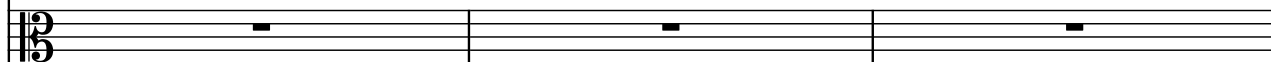


5

Vlns.



Vlas.



Synth.

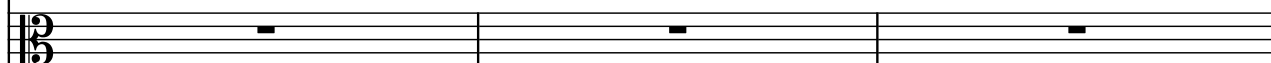


8

Vlns.



Vlas.



Synth.

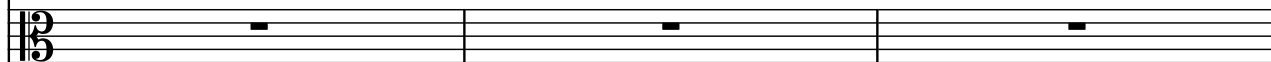


11

Vlns.



Vlas.



Synth.

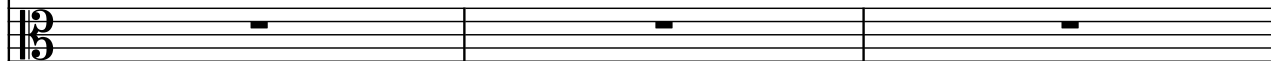


14

Vlns.



Vlas.



Synth.

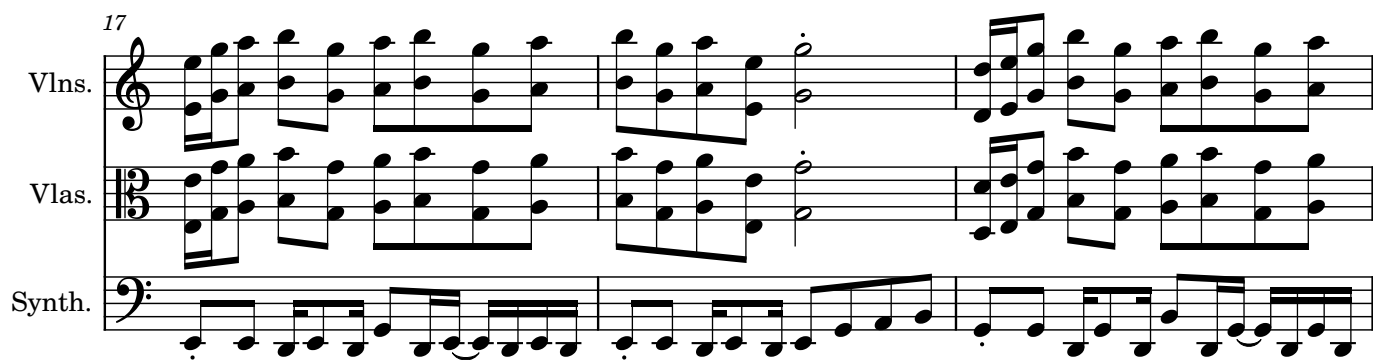


17

Vlns.

Vlas.

Synth.



20

Vlns.

Vlas.

Synth.

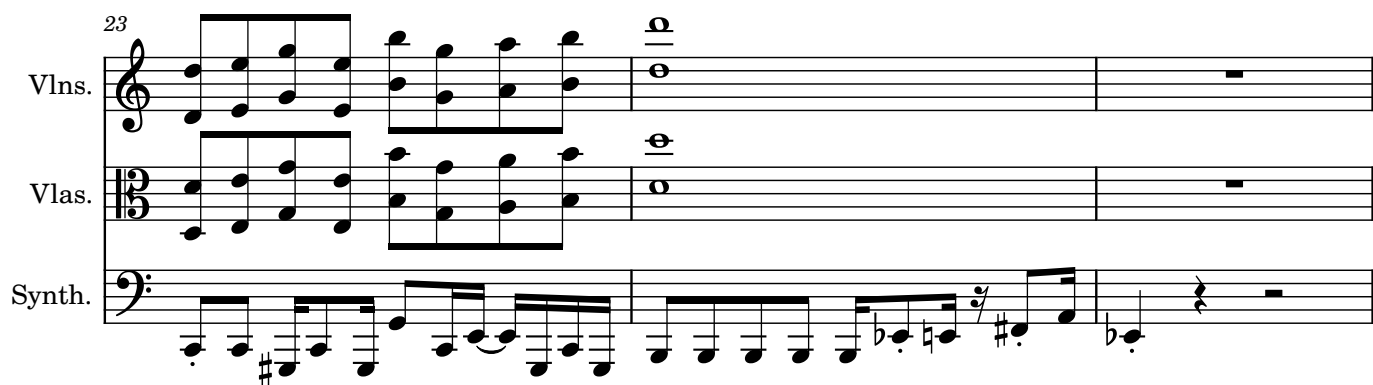


23

Vlns.

Vlas.

Synth.

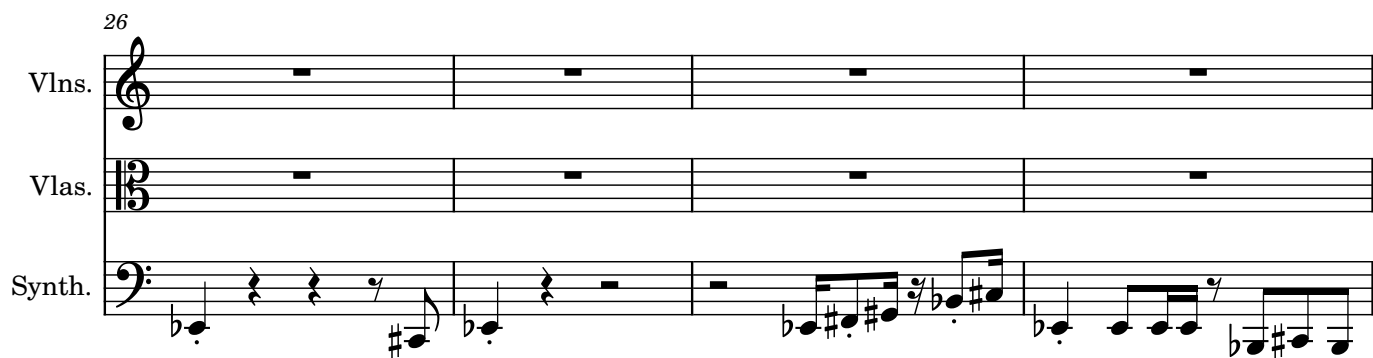


26

Vlns.

Vlas.

Synth.

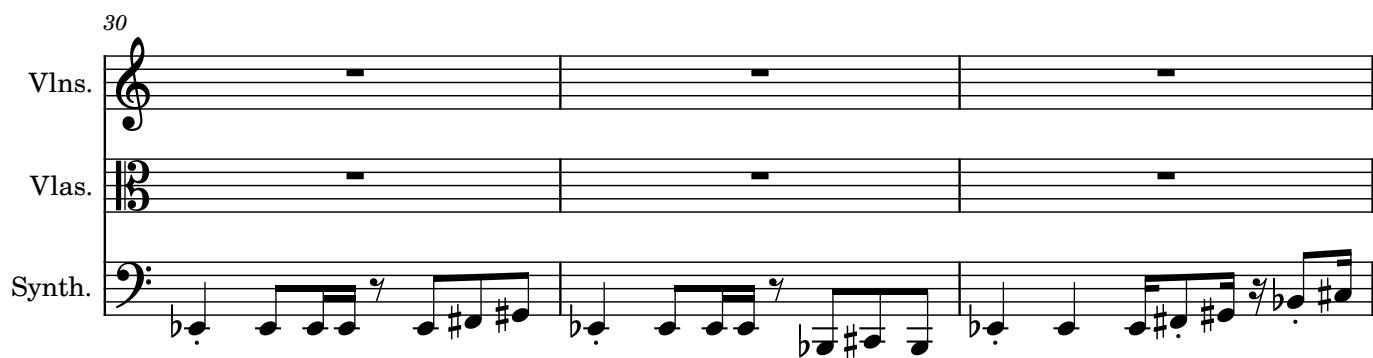


30

Vlns.

Vlas.

Synth.



33

Vlns.

Vlas.

Synth.

Measures 33-35: Violin and Viola parts are silent. The Synth part plays a rhythmic pattern of eighth and sixteenth notes in the bass clef.

36

Vlns.

Vlas.

Synth.

Measures 36-38: Violin and Viola parts are silent. The Synth part continues the rhythmic pattern from measure 33.

39

Vlns.

Vlas.

Synth.

Measures 39-41: Violin and Viola parts enter with a melodic line. The Synth part continues the rhythmic pattern.

42

Vlns.

Vlas.

Synth.

Measures 42-44: Violin and Viola parts continue the melodic line. The Synth part continues the rhythmic pattern.

45

Vlns.

Vlas.

Synth.

Measures 45-47: Violin and Viola parts continue the melodic line. The Synth part continues the rhythmic pattern.

47

Vlns.

Vlas.

Synth.

The musical score consists of three staves. The top staff, labeled 'Vlns.', is in treble clef. The middle staff, labeled 'Vlas.', is in alto clef. The bottom staff, labeled 'Synth.', is in bass clef. Measure 47 begins with a treble clef and a key signature of one sharp (F#). The Violins and Violas play a rhythmic pattern of eighth notes. In measure 48, the pattern continues. In measure 49, the Violins and Violas play a whole note chord, while the Synthesizer plays a descending eighth-note scale.