

# Fremont ST

Composer: Josh Mancell

Game: BattleTanx

[pianogame.org](http://pianogame.org)

♩ = 120

Electric Guitar, Track 1

Large Drum Kit, Track 2

5-str. Electric Bass, Track 3

4

El. Guit.

D. Kit

El. B.

8

El. Guit.

D. Kit

El. B.

11

El. Guit.

D. Kit

El. B.

15

El. Guit.

D. Kit

El. B.

19

El. Guit.

D. Kit

El. B.

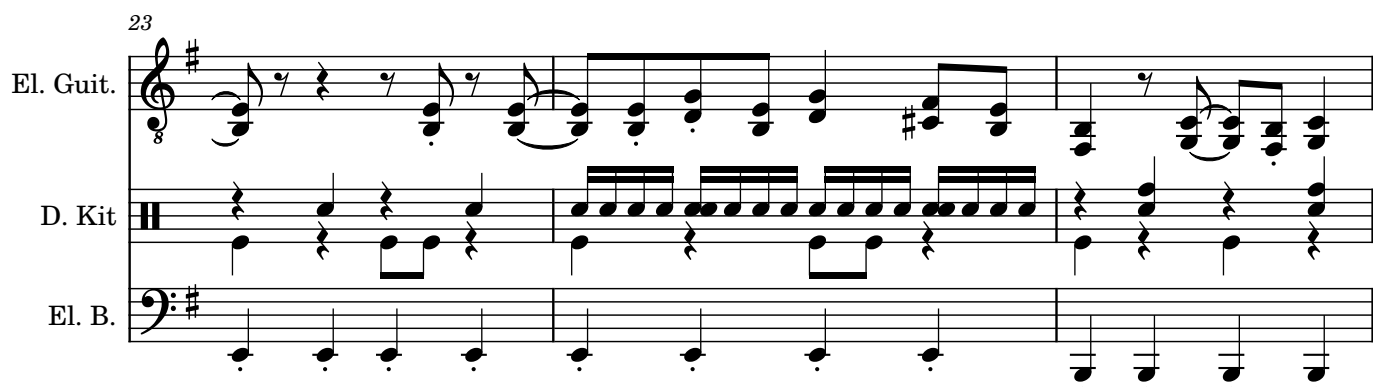


23

El. Guit.

D. Kit

El. B.



26

El. Guit.

D. Kit

El. B.



30

El. Guit.

D. Kit

El. B.



34

El. Guit.

D. Kit

El. B.



38

El. Guit.

D. Kit

El. B.

42

El. Guit.

D. Kit

El. B.

45

El. Guit.

D. Kit

El. B.

49

El. Guit.

D. Kit

El. B.

53

El. Guit.

D. Kit

El. B.

57

El. Guit.

D. Kit

El. B.

60

El. Guit.

D. Kit

El. B.

63

El. Guit.

D. Kit

El. B.

67

El. Guit.

D. Kit

El. B.

71

El. Guit.

D. Kit

El. B.

The musical score is written for three instruments: Electric Guitar (El. Guit.), Drums (D. Kit), and Electric Bass (El. B.). The key signature is one sharp (F#), and the time signature is 8/8. The score is divided into five systems, each starting with a measure number (57, 60, 63, 67, 71). The Electric Guitar part features a mix of eighth and sixteenth notes, often beamed together, with some measures containing rests. The Drums part shows a consistent pattern of eighth notes, with some measures featuring more complex rhythms. The Electric Bass part consists of a steady eighth-note line throughout the piece. The notation includes various musical symbols such as treble and bass clefs, key signatures, time signatures, and various note values and rests.