

Cap'n Johne's Hornpipe

Composer: Kenneth W Arnold.

Game: Ultima V

pianogame.org

Accordion, Ultima V - Warriors Of Destiny

Dizi, Cap'n Johne's Hornpipe

Harmonium, Telavar '97

$\text{♩} = 100$

3 3 3

2

Acc.

3 3 3

C Di.

3 3 3

Harm.

3

4

Acc.

3 3 3

C Di.

3 3 3

Harm.

3

6

Acc.

3 3 3

C Di.

3 3 3

Harm.

3

8

Acc.

C Di.

Harm.

10

Acc.

C Di.

Harm.

12

Acc.

C Di.

Harm.

The musical score consists of three systems, each with three staves labeled Acc., C Di., and Harm. The key signature has two sharps (F# and C#). The first system starts at measure 8 and ends at measure 9. The second system starts at measure 10 and ends at measure 11. The third system starts at measure 12 and ends at measure 13. The notation includes various rhythmic values, slurs, and numerous triplets indicated by a '3' and a bracket. The Harm. staff often features lower notes and rests, while the Acc. and C Di. staves have more active melodic lines.

