

# Town Hall and Tom Nook's Store

Composer: Kazumi Totaka

Game: Super Smash Bros. Brawl

[pianogame.org](http://pianogame.org)

♩ = 91

Acoustic Guitar, Acoustic Guitar (Steel)

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Automobile Brake Drums, Percussion

Measures 1-5 of the musical score. The top staff (Acoustic Guitar) features a melody of eighth notes in G major. The middle staff (Acoustic Guitar) provides a harmonic accompaniment with chords. The bottom staff (Automobile Brake Drums) has a rhythmic pattern of eighth notes.

6

Guit.

Guit.

Aut. Brk. Dr.

Measures 6-12 of the musical score. The top staff continues the melody. The middle staff has a more complex accompaniment with some chords. The bottom staff continues the drum pattern.

13

Guit.

Guit.

Aut. Brk. Dr.

Measures 13-18 of the musical score. The top staff has a melodic phrase. The middle staff has a chordal accompaniment. The bottom staff has a drum pattern with some triplets.

19

Guit.

Guit.

Aut. Brk. Dr.

Measures 19-23 of the musical score. The top staff continues the melody. The middle staff has a chordal accompaniment. The bottom staff has a drum pattern.

24

Guit.

Guit.

Aut. Brk. Dr.

Measures 24-28 of the musical score. The top staff continues the melody. The middle staff has a chordal accompaniment. The bottom staff has a drum pattern.

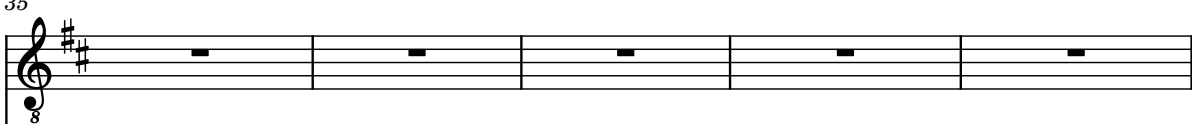
30

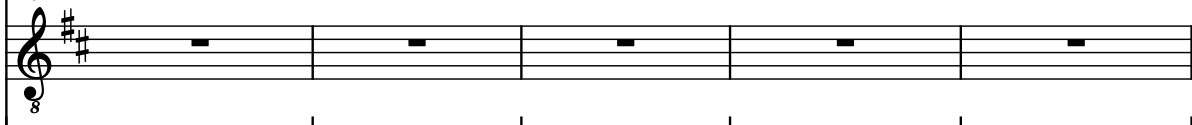
Guit. 


Guit. 

Aut. Brk. Dr. 

35

Guit. 

Guit. 

Aut. Brk. Dr. 

40

Guit. 

Guit. 

Aut. Brk. Dr. 

45

Guit. 

Guit. 

Aut. Brk. Dr. 


49

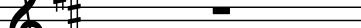
Guit. 

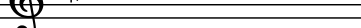
Guit. 

Aut. Brk. Dr. 

53

Guit. 

Guit. 

Aut. Brk. Dr. 

57

Guit. 

Guit. 

Aut. Brk. Dr. 

61

Guit. 

Guit. 

Aut. Brk. Dr. 

[illegible]

74

Guit.

Guit.

Aut. Brk. Dr.

[illegible][illegible]

90

Guit.

Guit.

Aut. Brk. Dr.

96

Guit.

Guit.

Aut. Brk. Dr.

101 3 3

Guit.

Guit.

Aut. Brk. Dr.

106

Guit. 

Guit. 

Aut. Brk. Dr. 

111

Guit. 

Guit. 

Aut. Brk. Dr. 

115

Guit. 

Guit. 

Aut. Brk. Dr. 

119

Guit. 

Guit. 

Aut. Brk. Dr. 

123

Guit. 

Guit. 

Aut. Brk. Dr. 

126

Guit.

Guit.

Aut. Brk. Dr.

The musical score consists of three staves. The top two staves are for guitar, both in treble clef with a key signature of two sharps (F# and C#) and a common time signature (C). They contain whole rests in all three measures. The bottom staff is for autoharp, banjo, and drums, in bass clef with a common time signature. It features a rhythmic pattern of eighth notes in the first two measures, followed by a half note, a quarter rest, and a half note in the third measure.