

Dr. Wily Stage 1 (4)

Composer: Takashi Tateishi

Game: Mega Man II

pianogame.org

♩ = 180

Saw Synthesizer, Lead 1

Contrabass, Bass

2

Synth.

Cb.

4

Synth.

Cb.

7

Synth.

Cb.

9

Synth.

Cb.

11

Synth.

Cb.

13

Synth.

Cb.

16

Synth.

Cb.

19

Synth.

Cb.

22

Synth.

Cb.

25

Synth.

Cb.

27

Synth.

Cb.

29

Synth.

Cb.

31

Synth.

Cb.

33

Synth.

Cb.

35

Synth.

Cb.

37

Synth.

Cb.

40

Synth.

Cb.

43

Synth.

Cb.

46

Synth.

Cb.

49

Synth.

Cb.

52

Synth.

Cb.

55

Synth.

Cb.

58

Synth.

Cb.

60

Synth.

Cb.

63

Synth.

Cb.

65

Synth.

Cb.

67

Synth.

Cb.

69

Synth.

Cb.

72

Synth.

Cb.

75

Synth.

Cb.

78

Synth.

Cb.

81

Synth.

Cb.

83

Synth.

Cb.

85

Synth.

Cb.

87

Synth.

Cb.

Measures 87-88. The Synth. part features a melody in the upper staff and a bass line in the lower staff. The Cb. part plays a continuous eighth-note pattern.

89

Synth.

Cb.

Measures 89-90. The Synth. part features a melody in the upper staff and a bass line in the lower staff. The Cb. part plays a continuous eighth-note pattern.

91

Synth.

Cb.

Measures 91-92. The Synth. part features a melody in the upper staff and a bass line in the lower staff. The Cb. part plays a continuous eighth-note pattern.

93

Synth.

Cb.

Measures 93-95. The Synth. part features a melody in the upper staff and a bass line in the lower staff. The Cb. part plays a continuous eighth-note pattern.

96

Synth.

Cb.

Measures 96-98. The Synth. part features a melody in the upper staff and a bass line in the lower staff. The Cb. part plays a continuous eighth-note pattern.

99

Synth.

Cb.

102

Synth.

Cb.

105

Synth.

Cb.

108

Synth.

Cb.

111

Synth.

Cb.

114

Synth.

Cb.

116

Synth.

Cb.

119

Synth.

Cb.