

Tenkaichi Budoukai (3)

Composer: Kenji Yamamoto

Game: Dragon Ball Z Super Butouden 3 (Japan)

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♩ = 173

Brass Synthesizer, Super Nintendo Entertainment System

Brass Synthesizer, Game: "Dragon Ball Z - Super Butoden 3" (Japan)

Saw Synthesizer, Tenkaichi Budoukai

2

Synth.

9

Synth.

15

Synth.

21

Synth.

28

Synth.

Synth.

Synth.

34

Synth.

Synth.

Synth.

40

Synth.

Synth.

Synth.

46

Synth.

Synth.

Synth.

53

Synth.

Synth.

Synth.

59

Synth.

Musical score for three synth parts, measures 59-64. The top staff (Synth.) contains a sequence of chords: a triad of G4, A4, B4 (beamed eighth notes), followed by a whole rest, then a dyad of Bb4, G4 (beamed eighth notes), followed by a whole rest, then a dyad of A#4, G4 (beamed eighth notes), followed by a whole rest. The middle staff (Synth.) contains a sequence of chords: a triad of G4, A4, B4 (beamed eighth notes), followed by a whole rest, then a dyad of Bb4, G4 (beamed eighth notes), followed by a whole rest, then a dyad of A#4, G4 (beamed eighth notes), followed by a whole rest. The bottom staff (Synth.) contains whole rests for all measures.

65

Synth.

Musical score for three synth parts, measures 65-66. The top staff (Synth.) contains a sequence of chords: a whole rest, followed by a dyad of Bb4, G4 (beamed eighth notes), followed by a double bar line. The middle staff (Synth.) contains a sequence of chords: a whole rest, followed by a dyad of Bb4, G4 (beamed eighth notes), followed by a double bar line. The bottom staff (Synth.) contains a whole rest for all measures.