

# Agenda

Composer: Hiroshi Kawaguchi

Game: Kyoraku Sanyo Toyomaru Okumura Daiichi Maruhon Par

[pianogame.org](http://pianogame.org)

Large Drum Kit, Super Nintendo Entertainment System

Saw Synthesizer, Game: "Kyoraku Sanyo Toyomaru Okumura Daiichi Maruhon Parlor Parlor! 4 CR" (Japan)

Bassoon, Track: "Agenda"

$\text{♩} = 140$

4/4

2

D. Kit

Synth.

Bsn.

5

D. Kit

Synth.

Bsn.

8

D. Kit

Synth.

Bsn.

11

D. Kit

Synth.

Bsn.

This musical score shows measures 11 through 13 of the song. The D. Kit part features a repeating rhythmic pattern of eighth notes with 'x' marks above them, indicating a specific playing technique. The Synth. part consists of a single sustained note in each measure. The Bsn. part features a descending melodic line in measure 11, followed by a series of chords in measures 12 and 13.

14

D. Kit

Synth.

Bsn.

17

D. Kit

Synth.

Bsn.

20

D. Kit

Synth.

Bsn.

23

D. Kit

Synth.

Bsn.

26

D. Kit

Synth.

Bsn.

29

D. Kit

Synth.

Bsn.

32

D. Kit

Synth.

Bsn.