

World Map 8 - Dark World (2)

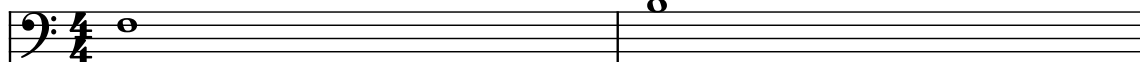
Composer: Koji Kondo

Game: Super Mario Bros. 3

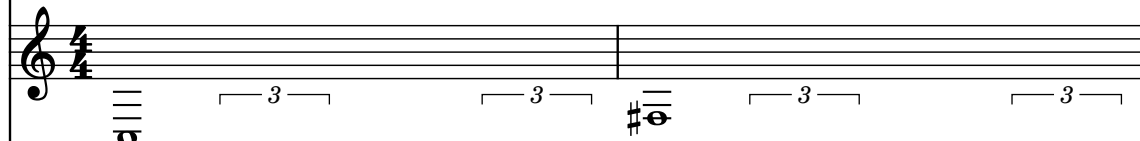
pianogame.org

♩ = 240

Brass, Trombone



Sitar, Bass

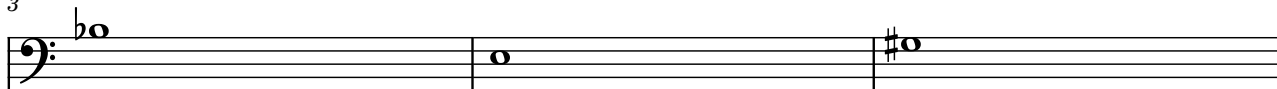


Timpani, Drums

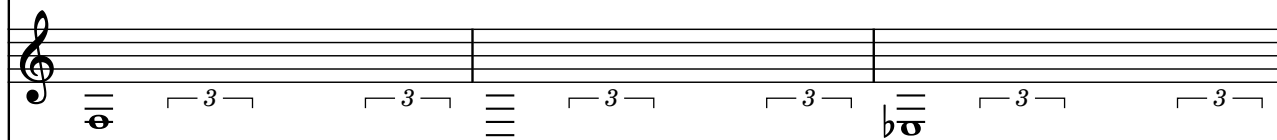


3

Br.



Si.

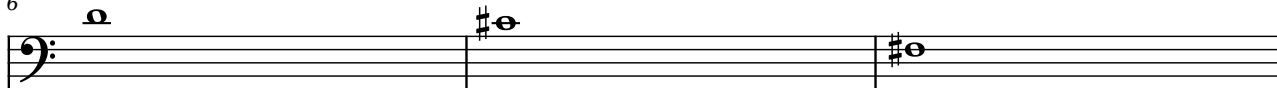


Timp.

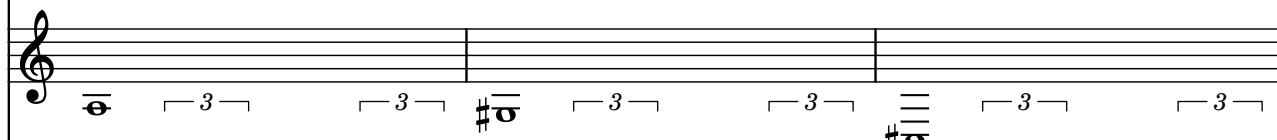


6

Br.



Si.

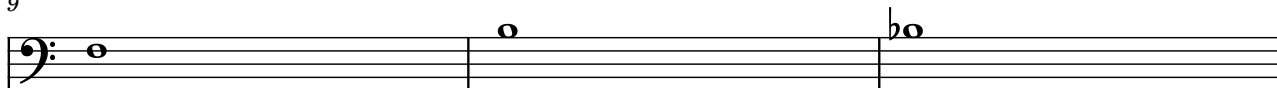


Timp.

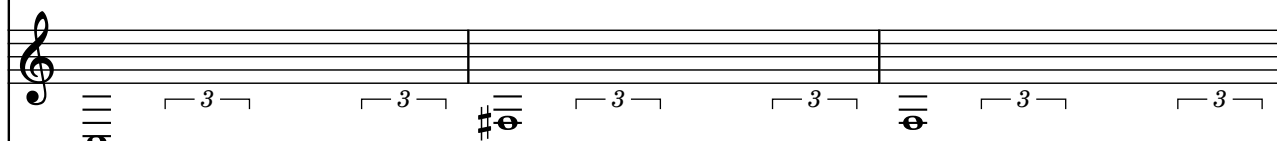


9

Br.



Si.



Timp.



15



Br.

Si.

Timp.

18

Br.

Si.

Timp.

21

Br.

Si.

Timp.

24

Br.

Si.

Timp.

3

The musical score consists of three staves: Br., Si., and Timp. The Br. staff is in treble clef with a key signature of one sharp (F#). The Si. staff is in treble clef. The Timp. staff is in bass clef. The score is for measures 24-26. The Br. staff starts with a half note G4, followed by a half note A4, and then a whole note B4. The Si. staff starts with a half note G4, followed by a half note A4, and then a whole note B4. The Timp. staff starts with a half note G4, followed by a half note A4, and then a whole note B4. The Timp. staff has a triplet of eighth notes in measure 25, marked with a '3' and a bracket. The score ends with a double bar line in measure 26.