

# **Fake Crash Boss**

Composer: Manfred Linzner

Game: Crash Bandicoot N-Tranced

[pianogame.org](http://pianogame.org)

**♩ = 160**

Bass Guitar, Bass

Rotary Organ, Voice

Rotary Organ, -- // -- echoes

4

B. Guit.

Rot. Org.

Rot. Org.

7

B. Guit.

Rot. Org.

Rot. Org.

12

B. Guit.

Rot. Org.

Rot. Org.


17

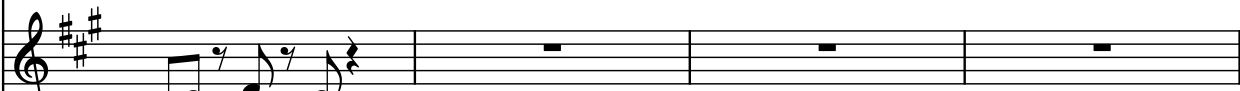
B. Guit.


Rot. Org.

Rot. Org.

20

B. Guit. 

Rot. Org. 

Rot. Org. 

24

B. Guit. 

Rot. Org. 

Rot. Org. 

29

B. Guit. 

Rot. Org. 

Rot. Org. 


32

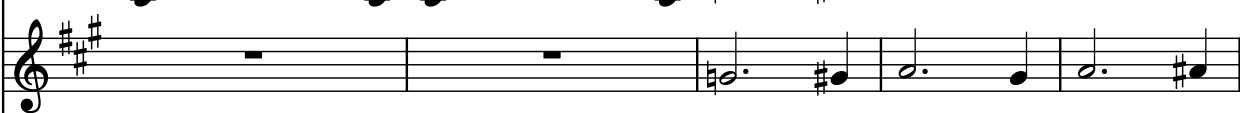
B. Guit. 

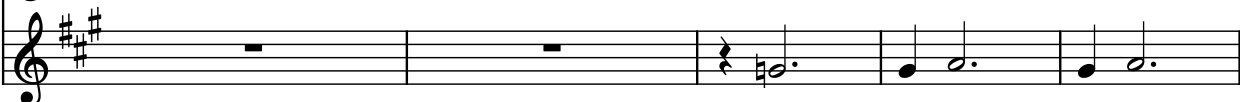
Rot. Org. 

Rot. Org. 

35

B. Guit. 

Rot. Org. 

Rot. Org. 

40

B. Guit. 

Rot. Org. 

Rot. Org. 


45

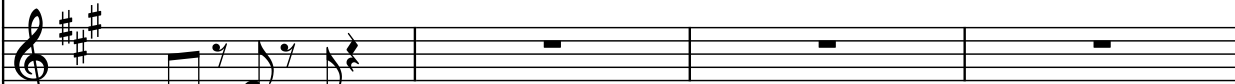
B. Guit. 

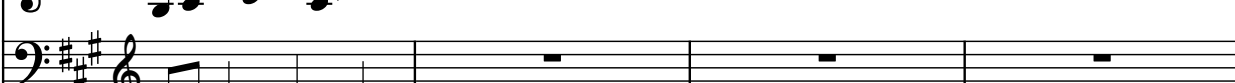
Rot. Org. 

Rot. Org. 

48

B. Guit. 

Rot. Org. 

Rot. Org. 

52

B. Guit. 

Rot. Org. 

Rot. Org. 

57

B. Guit. 

Rot. Org. 

Rot. Org. 

60

B. Guit.

Rot. Org.

Rot. Org.

Measures 60-62. The B. Guit. part is in bass clef with a key signature of three sharps (F#, C#, G#). It features a continuous eighth-note melody. The two Rot. Org. parts are in treble clef with the same key signature and contain whole rests for all three measures.

63

B. Guit.

Rot. Org.

Rot. Org.

Measures 63-64. The B. Guit. part is in bass clef with a key signature of three sharps (F#, C#, G#). It features a continuous eighth-note melody. The two Rot. Org. parts are in treble clef with the same key signature and contain whole rests for all three measures.