

Meta Knight's Posse

Composer: Jun Ishikawa

Game: Kirby: Nightmare in Dream Land

pianogame.org

♩ = 160

Automobile Brake Drums, Dance Set

Xylomarimba, Marimba

Bass Synthesizer, Synth Bass 1

2

Aut. Brk. Dr.

XMrm.

Synth.

4

Aut. Brk. Dr.

XMrm.

Synth.

6

Aut. Brk. Dr.

XMrm.

Synth.

8

Aut. Brk. Dr.

XMrm.

Synth.

10

Aut. Brk. Dr.

XMrn.

Synth.

12

Aut. Brk. Dr.

XMrn.

Synth.

14

Aut. Brk. Dr.

XMrn.

Synth.

16

Aut. Brk. Dr.

XMrn.

Synth.

18

Aut. Brk. Dr.

XMrn.

Synth.

20

Aut. Brk. Dr.

XMrm.

Synth.

22

Aut. Brk. Dr.

XMrm.

Synth.

24

Aut. Brk. Dr.

XMrm.

Synth.

26

Aut. Brk. Dr.

XMrm.

Synth.

28

Aut. Brk. Dr.

XMrm.

Synth.

30

Aut. Brk. Dr.

XMrm.

Synth.

32

Aut. Brk. Dr.

XMrm.

Synth.

34

Aut. Brk. Dr.

XMrm.

Synth.

36

Aut. Brk. Dr.

XMrm.

Synth.

38

Aut. Brk. Dr.

XMrm.

Synth.

40

Aut. Brk. Dr.

XMrm.

Synth.

42

Aut. Brk. Dr.

XMrm.

Synth.

44

Aut. Brk. Dr.

XMrm.

Synth.

46

Aut. Brk. Dr.

XMrm.

Synth.

48

Aut. Brk. Dr.

XMrm.

Synth.

The musical score for measures 48 and 49 is as follows:

- Aut. Brk. Dr. (Automatic Break Drum):** Measure 48 features a rhythmic pattern of eighth and sixteenth notes. Measure 49 continues this pattern, ending with a double bar line.
- XMrm. (XMRM):** Measure 48 features a melodic line of eighth notes. Measure 49 continues this line, with a key signature change to one sharp (F#) indicated by a sharp sign on the first note.
- Synth. (Synthesizer):** Measure 48 features a bass line of eighth notes. Measure 49 continues this line, with a key signature change to one sharp (F#) indicated by a sharp sign on the first note.