

Fight Theme

Composer: Yoko Shimomura

Game: Super Mario RPG

pianogame.org

Automobile Brake Drums, Sequenced by Jason Zaffary

Bass Synthesizer, skasemuri@msn.com

Brass, Super Mario RPG

$\text{♩} = 130$

2

Aut. Brk. Dr. 

Synth. 

Br. 

4

Aut. Brk. Dr. 

Synth. 

Br. 

6

Aut. Brk. Dr. 

Synth. 

Br. 

8

Aut. Brk. Dr. 

Synth. 

Br. 

10

Aut. Brk. Dr. 

Synth. 

Br. 

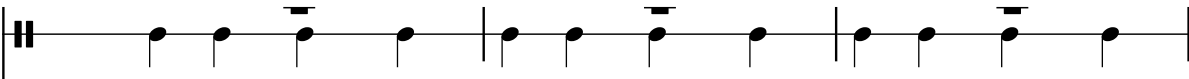
12


Aut. Brk. Dr. 

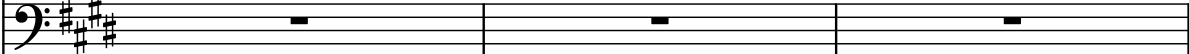
Synth. 

Br. 

14

Aut. Brk. Dr. 

Synth. 

Br. 

17

Aut. Brk. Dr. 

Synth. 

Br. 

19

Aut. Brk. Dr. 

Synth. 

Br. 

21

Aut. Brk. Dr. 

Synth. 

Br. 

23

Aut. Brk. Dr. 

Synth. 

Br. 

25

Aut. Brk. Dr. 

Synth. 

Br. 

27

Aut. Brk. Dr. 

Synth. 

Br. 

29

Aut. Brk. Dr. 

Synth. 

Br. 

Aut. Brk. Dr.



Synth.



Br.

