

Boss Battle (Arranged)

Composer: Ippo Yamada

Game: Mega Man 10

pianogame.org

♩ = 145

Saw Synthesizer, Sampler



Sousaphone, Sampler



Mallet Synthesizer, Sampler

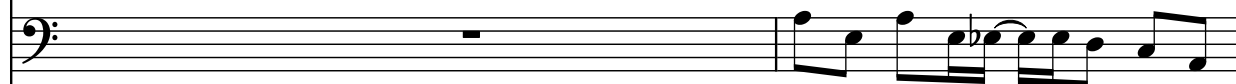


2

Synth.



Sphn.



Mal. Syn.

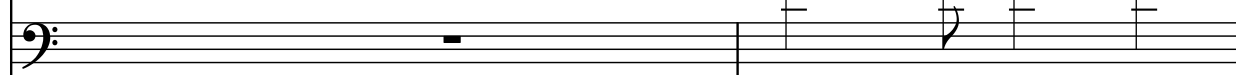


4

Synth.



Sphn.



Mal. Syn.



6

Synth.



Sphn.



Mal. Syn.



9

Synth.

Sphn.

Mal. Syn.

12

Synth.

Sphn.

Mal. Syn.

15

Synth.

Sphn.

Mal. Syn.

18

Synth.

Sphn.

Mal. Syn.

21

Synth.

Sphn.

Mal. Syn.

The musical score for measures 21-23 consists of three staves. The Synth. staff (top) is in treble clef with a key signature of three flats (B-flat, E-flat, A-flat). It contains a melody of eighth and sixteenth notes. The Sphn. staff (middle) is in bass clef and contains a series of vertical lines, some with dots, and a few notes. The Mal. Syn. staff (bottom) is in bass clef and contains a series of eighth and sixteenth notes. The Sphn. staff has a purple line through it.

24

Synth.

Sphn.

Mal. Syn.

The musical score for measures 24-25 consists of three staves. The Synth. staff (top) is in treble clef with a key signature of three flats (B-flat, E-flat, A-flat). It contains a melody of eighth and sixteenth notes. The Sphn. staff (middle) is in bass clef and contains a series of vertical lines, some with dots, and a few notes. The Mal. Syn. staff (bottom) is in bass clef and contains a series of eighth and sixteenth notes. The Sphn. staff has a purple line through it.