

# Ending Theme (2)

Composer: Miyamo Shant

Game: Crystalis

[pianogame.org](http://pianogame.org)

Soprano Saxophone, SopranoSax

Violin, Violin

Strings, Stings

$\text{♩} = 91$   $\text{♩} = 152$

Measures 1-3. The Soprano Saxophone and Violin parts have whole notes with long slurs. The Strings play a continuous sixteenth-note pattern. The tempo changes from 91 to 152 between measures 2 and 3.

S. Sax.

Vln.

St.

4

Measures 4-6. The Soprano Saxophone and Violin parts have whole notes with long slurs. The Strings continue the sixteenth-note pattern.

S. Sax.

Vln.

St.

8

Measures 7-9. The Soprano Saxophone and Violin parts have whole notes with long slurs. The Strings continue the sixteenth-note pattern.

S. Sax.

Vln.

St.

12

Measures 10-12. The Soprano Saxophone and Violin parts have more complex rhythmic figures. The Strings continue the sixteenth-note pattern.

16

S. Sax.

Vln.

St.

19

S. Sax.

Vln.

St.

22

S. Sax.

Vln.

St.

26

S. Sax.

Vln.

St.

30

S. Sax.

Vln.

St.

3

3

3

3

33

S. Sax.

Vln.

St.

37

S. Sax.

Vln.

St.

3

41

S. Sax.

Vln.

St.

3

46

S. Sax.

Vln.

St.

51

S. Sax.

Vln.

St.

57

S. Sax.

Vln.

St.

62

S. Sax.

Vln.

St.