

James Bond Theme (v2.0)

Composer: Grant Kirkhope

Game: GoldenEye 007

pianogame.org

Brass Synthesizer, Track 1

Brass, Track 2

Snare Drum, Track 3

$\text{♩} = 145$

3

3

Synth.

Br.

SD

10

Synth.

Br.

SD

21

Synth.

Br.

SD

29

Synth.

Br.

SD

38

Synth.

Br.

SD

Measures 38-47. Synth part: Measure 38: whole rest. Measure 39: half note G4. Measures 40-47: whole rests. Br part: Measures 38-47: whole rests. SD part: Measures 38-47: whole rests.

48

Synth.

Br.

SD

Measures 48-52. Synth part: Measures 48-50: whole rests. Measures 51-52: eighth-note triplets (G4, A4, B4). Br part: Measures 48-50: whole rests. Measures 51-52: eighth-note triplets (G3, A3, B3). SD part: Measures 48-50: whole rests. Measures 51-52: eighth-note triplets (G2, A2, B2). Triplet markings are present above the Synth and Br staves.

53

Synth.

Br.

SD

Measures 53-59. Synth part: Measure 53: half note G4. Measures 54-59: whole rests. Br part: Measures 53-59: whole rests. SD part: Measures 53-59: whole rests.

60

Synth.

Br.

SD

Measures 60-70. Synth part: Measures 60-70: whole rests. Br part: Measures 60-70: whole rests. SD part: Measures 60-70: whole rests.

71

Synth.

Br.

SD

Measures 71-76. Synth part: Measures 71-72: whole rests. Measures 73-76: half notes G4, F#4, E4, D4, C4. Br part: Measures 71-76: whole rests. SD part: Measures 71-76: whole rests.

79

Synth.

Br.

SD

88

Synth.

Br.

SD

98

Synth.

Br.

SD

103

Synth.

Br.

SD