

Trunks' Theme

Composer: Kenji Yamamoto

Game: Dragon Ball GT: Final Bout

pianogame.org

$\text{♩} = 166$

Violins (section), 1st Vn

Violins (section), 2nd Vn

Violas (section), Viola

5

Vlms.

Vlms.

Vlas.



8

Vlms.

Vlms.

Vlas.



10

Vlms.

Vlms.

Vlas.



13

Vlms.

Vlms.

Vlas.



15

Vlns. 

Vlns. 

Vlas. 

18

Vlns. 

Vlns. 

Vlas. 

22

Vlns. 

Vlns. 

Vlas. 

24

Vlns. 

Vlns. 

Vlas. 

27

Vlns. 

Vlns. 

Vlas. 

30

Vlns.  The Violin part consists of two staves in treble clef with a key signature of two sharps (F# and C#). Both staves contain whole rests for the first two measures and a whole note in the third measure.

Vlns.  The Violin part consists of two staves in treble clef with a key signature of two sharps (F# and C#). Both staves contain whole rests for the first two measures and a whole note in the third measure.

Vlas.  The Viola part is in bass clef with a key signature of two sharps (F# and C#). It features a melodic line in the first two measures, followed by a whole rest in the third measure. The notation includes some double lines, possibly indicating a rapid passage or a specific performance instruction.