

Promise ~ Engagement ~ (XG)

Composer: Noriyuki Iwadare

Game: Front Mission: Gun Hazard (Japan)

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Boy Soprano, Sequenced by dj.tuBIG/MaliceX

Flute, (S) 2009

Harp, Originally composed by Nobuo Uematsu (C) Squaresoft

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3 $\text{♩} = 65$ $\text{♩} = 60$ $\text{♩} = 50$ $\text{♩} = 64$

10 $\text{♩} = 60$ $\text{♩} = 50$ $\text{♩} = 65$ $\text{♩} = 60$ $\text{♩} = 50$ $\text{♩} = 64$

15 $\text{♩} = 50$ $\text{♩} = 64$

B. S.

Fl.

Hrp.

Detailed description: This is a musical score for three instruments: Boy Soprano (B. S.), Flute (Fl.), and Harp (Hrp.). The score is written in 4/4 time and features a key signature of two flats (Bb and Eb). The tempo markings are as follows: measures 3-4 are marked with a quarter note equal to 65 (♩ = 65) and 60 (♩ = 60); measures 5-8 are marked with a quarter note equal to 50 (♩ = 50) and 64 (♩ = 64). Measures 10-14 are marked with a quarter note equal to 60 (♩ = 60), 50 (♩ = 50), 65 (♩ = 65), 60 (♩ = 60), 50 (♩ = 50), and 64 (♩ = 64). Measures 15-18 are marked with a quarter note equal to 50 (♩ = 50) and 64 (♩ = 64). The Boy Soprano part consists of whole notes in measures 3-4 and rests in measures 5-8 and 10-14. The Flute part has rests in measures 3-4 and 10-14, and plays a melodic line in measures 5-8 and 15-18. The Harp part plays a complex arpeggiated figure in measures 3-4 and 10-14, and rests in measures 5-8 and 15-18.