

Chinatown

Composer: Yuzo Koshiro

Game: Revenge of Shinobi

pianogame.org

$\text{♩} = 128$

Koto, melody1

Koto, melody1-echo

Viols (section), melody2

Measures 1-2 of the score. The Koto melody1 and Koto melody1-echo parts feature a complex rhythmic pattern in 4/4 time, with a tempo of 128 beats per minute. The Violins (section) part is silent, indicated by a whole rest.

3

Vlns.

Measures 3-5 of the score. The Koto melody1 and Koto melody1-echo parts continue their complex rhythmic pattern. The Violins (section) part is silent, indicated by a whole rest.

6

Vlns.

Measures 6-8 of the score. The Koto melody1 and Koto melody1-echo parts continue their complex rhythmic pattern. The Violins (section) part is silent, indicated by a whole rest.

9

Vlns.

Measures 9-11 of the score. The Koto melody1 and Koto melody1-echo parts continue their complex rhythmic pattern. The Violins (section) part is silent, indicated by a whole rest.

12

Vlns.

Measures 12-14 of the score. The Koto melody1 and Koto melody1-echo parts continue their complex rhythmic pattern. The Violins (section) part is silent, indicated by a whole rest.

15

Vlns.

18

Vlns.

21

Vlns.

24

Vlns.

27

Vlns.

30

Vlns.

33

Vlns.

36

Vlns.

39

Vlns.

42

Vlns.

45

Vlns.

48

Vlns.

51

Vlns.

54

Vlns.

57

Vlns.

60

Vlns.

63

Vlns.

66

Vlns.

69

Vlns.

72

Vlns.

75

Vlns.

78

Vlns.