

# Mute City

Composer: Yumiko Kanki

Game: F-Zero: Climax (Japan)

[pianogame.org](http://pianogame.org)

$\text{♩} = 100$

Electric Guitar, Staff

Electric Guitar, Staff-6

Automobile Brake Drums, Staff-1

2

El. Guit.

El. Guit.

Aut. Brk. Dr.

4

El. Guit.

El. Guit.

Aut. Brk. Dr.

7

El. Guit.

El. Guit.

Aut. Brk. Dr.

10

El. Guit.

El. Guit.

Aut. Brk. Dr.

This musical score is for three instruments: two Electric Guitars (El. Guit.) and an Automatic Break Drum (Aut. Brk. Dr.). The score is organized into five systems, each containing three staves. The key signature is B-flat major (two flats), and the time signature is 8/8, indicated by the '8' below the first staff of each system.

**System 1 (Measures 12-13):** The first El. Guit. staff features a complex melodic line with many beamed sixteenth notes and slurs. The second El. Guit. staff has rests in measures 12 and 13, with a triplet of eighth notes in measure 14. The Aut. Brk. Dr. staff plays a steady eighth-note pattern.

**System 2 (Measures 14-15):** The first El. Guit. staff continues its melodic line. The second El. Guit. staff has rests in measures 14 and 15, with a triplet of eighth notes in measure 16. The Aut. Brk. Dr. staff continues the eighth-note pattern.

**System 3 (Measures 17-18):** The first El. Guit. staff continues its melodic line. The second El. Guit. staff has rests in measures 17 and 18, with a triplet of eighth notes in measure 19. The Aut. Brk. Dr. staff continues the eighth-note pattern.

**System 4 (Measures 20-21):** The first El. Guit. staff has a rest in measure 20, followed by a melodic line in measure 21. The second El. Guit. staff has rests in measures 20 and 21, with a triplet of eighth notes in measure 22. The Aut. Brk. Dr. staff continues the eighth-note pattern.

**System 5 (Measures 23-24):** The first El. Guit. staff continues its melodic line. The second El. Guit. staff has rests in measures 23 and 24, with a triplet of eighth notes in measure 25. The Aut. Brk. Dr. staff continues the eighth-note pattern.

25

El. Guit.

El. Guit.

Aut. Brk. Dr.

27

El. Guit.

El. Guit.

Aut. Brk. Dr.

29

El. Guit.

El. Guit.

Aut. Brk. Dr.

31

El. Guit.

El. Guit.

Aut. Brk. Dr.

34

El. Guit.

El. Guit.

Aut. Brk. Dr.

37

El. Guit.

El. Guit.

Aut. Brk. Dr.

39

El. Guit.

El. Guit.

Aut. Brk. Dr.

41

El. Guit.

El. Guit.

Aut. Brk. Dr.

44

El. Guit.

El. Guit.

Aut. Brk. Dr.

47

El. Guit.

El. Guit.

Aut. Brk. Dr.

50

El. Guit.

El. Guit.

Aut. Brk. Dr.

52

El. Guit.

El. Guit.

Aut. Brk. Dr.

54

El. Guit.

El. Guit.

Aut. Brk. Dr.

56

El. Guit.

El. Guit.

Aut. Brk. Dr.

58

El. Guit.

El. Guit.

Aut. Brk. Dr.

60

El. Guit.

El. Guit.

Aut. Brk. Dr.

The musical score consists of three staves. The top two staves are for Electric Guitar (El. Guit.) and the bottom staff is for Automatic Break Drum (Aut. Brk. Dr.). The time signature is 2/4 and the key signature has two flats. The first guitar staff begins with a treble clef, a key signature of two flats, and a 2/4 time signature. It contains a melodic line starting on the first staff line, moving up stepwise to the second line, then down to the first space, and finally to the first line. A double bar line and a repeat sign are placed after the first measure. The second guitar staff contains a single note on the first staff line. The drum staff contains a complex rhythm with a double bar line and a repeat sign.