

# Bubbleman's Stage (3)

Composer: Manami Matsumae

Game: Mega Man II

[pianogame.org](http://pianogame.org)

$\text{♩} = 154$

Alto Kalimba, Kalimba

Harp, Vibraphone

Oboe, Oboe

Measures 1-3: Alto Kalimba and Harp/Vibraphone play a continuous eighth-note pattern. The Oboe plays a melodic line with a half note and eighth notes.

4

A. Kal.

Hrp.

Ob.

Measures 4-6: Alto Kalimba and Harp/Vibraphone continue their patterns. The Oboe has a whole rest in measure 4 and then continues its melodic line.

8

A. Kal.

Hrp.

Ob.

Measures 8-11: Alto Kalimba and Harp/Vibraphone continue their patterns. The Oboe has whole rests in measures 8, 9, 10, and 11.

12

A. Kal.

Hrp.

Ob.

Measures 12-15: Alto Kalimba and Harp/Vibraphone continue their patterns. The Oboe has whole rests in measures 12, 13, 14, and 15.

16

A. Kal.

Hrp.

Ob.

Measures 16-19: Alto Kalimba and Harp/Vibraphone continue their patterns. The Oboe has a whole rest in measure 16 and then plays a melodic line with eighth notes and a quarter note.

20

A. Kal.

Hrp.

Ob.

Measures 20-23. A. Kal. plays a continuous eighth-note pattern. Hrp. plays a continuous eighth-note pattern. Ob. plays a melodic line with slurs and a key signature change to one sharp.

24

A. Kal.

Hrp.

Ob.

Measures 24-27. A. Kal. has rests. Hrp. plays a melodic line. Ob. has rests.

28

A. Kal.

Hrp.

Ob.

Measures 28-32. A. Kal. has rests. Hrp. plays a melodic line. Ob. has rests.

33

A. Kal.

Hrp.

Ob.

Measures 33-36. A. Kal. plays a continuous eighth-note pattern. Hrp. plays a continuous eighth-note pattern. Ob. has rests.

37

A. Kal.

Hrp.

Ob.

Measures 37-40. A. Kal. plays a continuous eighth-note pattern. Hrp. plays a continuous eighth-note pattern. Ob. has rests.

41

A. Kal.

Hrp.

Ob.




45

A. Kal.

Hrp.

Ob.



49

A. Kal.

Hrp.

Ob.



54

A. Kal.

Hrp.

Ob.



58

A. Kal.

Hrp.

Ob.



62

62

A. Kal.

Hrp.

Ob.

63

64