

# Intro (SFX Version)

Composer: Kenji Yamamoto  
Game: Metroid: Zero Mission  
[pianogame.org](http://pianogame.org)

$\text{♩} = 135$

Violins (section), tk1

Violins (section), tk2

Oud, tk3

Measure 1: Violins (section), tk1 and tk2 have whole rests. Oud, tk3 has a whole rest.

Measure 2: Violins (section), tk1 and tk2 play a melody of eighth notes. Oud, tk3 plays a bass line of eighth notes.

3

Vlins.

Vlins.

O.

Measure 3: Violins (section) and Oud continue the melody and bass line.

Measure 4: Violins (section) and Oud continue the melody and bass line.

5

Vlins.

Vlins.

O.

Measure 5: Violins (section) and Oud continue the melody and bass line.

Measure 6: Violins (section) and Oud continue the melody and bass line.

7

$\text{♩} = 120$

Vlins.

Vlins.

O.

Measure 7: Violins (section) and Oud continue the melody and bass line. The tempo changes to 120 bpm.

Measure 8: Violins (section) and Oud continue the melody and bass line.