

Main Menu

Composer: Kazumi Totaka

Game: Super Scope 6

pianogame.org

♩ = 166

Contrabass, Super Scope 6 (SNES)

Trombone, "Main Menu"

Trombone, Composer unknown (Nintendo)

3

Cb.

Tbn.

Tbn.

3

6

Cb.

Tbn.

Tbn.

3

9

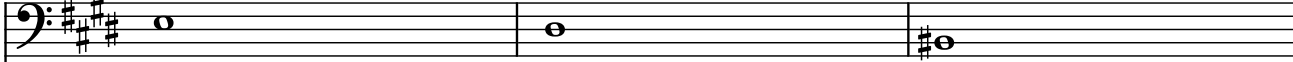


Cb.

Tbn.

Tbn.

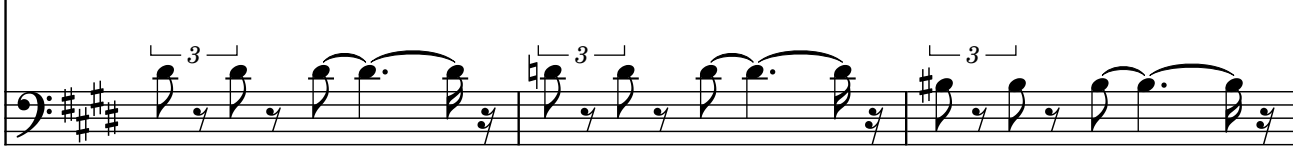
3

12

Cb.  Tbn.  Tbn. 

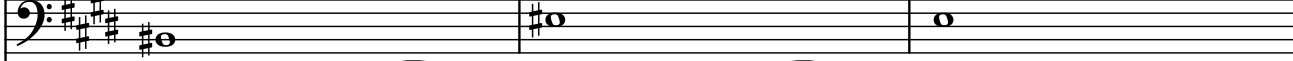
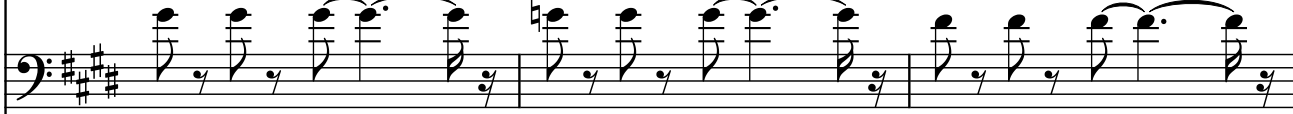

— 3 — — 3 — — 3 —

15

Cb.  Tbn.  Tbn. 

— 3 — — 3 — — 3 —

18

Cb.  Tbn.  Tbn. 

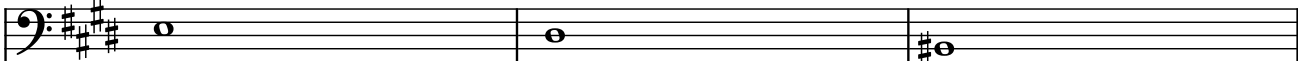


— 3 — — 3 — — 3 —

21

Cb.  Tbn.  Tbn. 

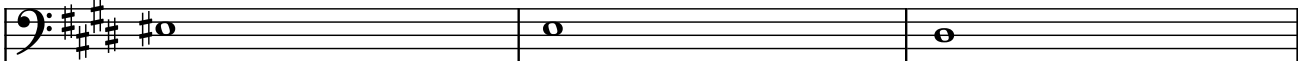


— 3 — — 3 — — 3 —

24

Cb.  Tbn.  Tbn. 

Measures 24-26 of the musical score. The Cello (Cb.) part consists of whole notes: C2 (measure 24), C2 (measure 25), and C#2 (measure 26). The Trombone (Tbn.) part features eighth-note patterns with slurs and ties. The lower Trombone part includes triplet markings (3) over groups of eighth notes.

27

Cb.  Tbn.  Tbn. 

Measures 27-29 of the musical score. The Cello (Cb.) part consists of whole notes: C#2 (measure 27), C2 (measure 28), and C2 (measure 29). The Trombone (Tbn.) part continues with eighth-note patterns and slurs. The lower Trombone part includes triplet markings (3) over groups of eighth notes.

30

Cb.  Tbn.  Tbn. 

Measures 30-31 of the musical score. The Cello (Cb.) part consists of whole notes: C#2 (measure 30) and C#2 (measure 31). The Trombone (Tbn.) part continues with eighth-note patterns and slurs. The lower Trombone part includes triplet markings (3) over groups of eighth notes. The score ends with a double bar line.