

# Save Room (2)

Composer: Jeff Danna

Game: Resident Evil

[pianogame.org](http://pianogame.org)

♩ = 95

Grand Piano, Main Piano

Harp, Piano Echo (harp)

Boy Soprano, Eerie Voices

3

Pno.

Hrp.

B. S.

6

Pno.

Hrp.

B. S.

9

Pno.

Hrp.

B. S.

12

Pno.

Hrp.

B. S.

This musical score is for measures 12 through 15. It features three staves: Piano (Pno.), Harp (Hrp.), and Bassoon (B. S.). The key signature has two flats (B-flat and E-flat), and the time signature is 3/4. The Piano and Harp parts are identical and play in a grand staff (treble and bass clefs). The Bassoon part is in a single staff with a treble clef. Measure 12 begins with a piano dynamic and a fermata over the first measure. The Piano and Harp parts play a series of chords and single notes, while the Bassoon plays a single note. The score concludes with a double bar line at the end of measure 15.