

Climb

Composer: Sonic Mayhem

Game: Quake II

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♩ = 125

Snare Drum, Staff

Saw Synthesizer, Staff-1

Large Drum Kit, Staff-2

3

SD

Synth.

D. Kit

5

SD

Synth.

D. Kit

7

SD

Synth.

D. Kit

9

SD

Synth.

D. Kit

11

SD Synth. D. Kit

SD Synth. D. Kit

13

SD Synth. D. Kit

SD Synth. D. Kit

15

SD Synth. D. Kit

SD Synth. D. Kit

17

SD Synth. D. Kit

SD Synth. D. Kit

19

SD Synth. D. Kit

SD Synth. D. Kit

21

SD Synth. D. Kit

23

SD Synth. D. Kit

25

SD Synth. D. Kit

27

SD Synth. D. Kit

29

SD Synth. D. Kit

31

SD Synth. D. Kit

33

SD Synth. D. Kit

35

SD Synth. D. Kit

37

SD Synth. D. Kit

39

SD Synth. D. Kit

41

SD Synth. D. Kit

43

SD Synth. D. Kit

45

SD Synth. D. Kit

47

SD Synth. D. Kit

49

SD Synth. D. Kit

51

SD

Synth.

D. Kit

Measures 51-52: SD has two measures of rests. Synth. has a continuous eighth-note bass line. D. Kit has a continuous eighth-note pattern with occasional 'x' marks on the snare line.

53

SD

Synth.

D. Kit

Measures 53-54: SD has two measures of rests. Synth. has a continuous eighth-note bass line. D. Kit has a continuous eighth-note pattern with occasional 'x' marks on the snare line.

55

SD

Synth.

D. Kit

Measures 55-56: SD has two measures of rests. Synth. has a continuous eighth-note bass line. D. Kit has a continuous eighth-note pattern with occasional 'x' marks on the snare line.

57

SD

Synth.

D. Kit

Measures 57-58: SD has two measures of rests. Synth. has a continuous eighth-note bass line. D. Kit has a continuous eighth-note pattern with occasional 'x' marks on the snare line.