

Anthem

Composer: Alain Johannes

Game: Ghost Recon

pianogame.org

♩ = 70

Timpani, Timpani

5-Piece Drum Kit, Percussion

Horn, french horn

7

Timp.

D. Kit

Hn.

12

Timp.

D. Kit

Hn.

16

♩ = 65

Timp.

D. Kit

Hn.

20

Timp.

D. Kit

Hn.

24

24

Timp.

D. Kit

Hn.

3

27

27

Timp.

D. Kit

Hn.

30

30

Timp.

D. Kit

Hn.

33

33

Timp.

D. Kit

Hn.

36

Score for Timp., D. Kit, and Hn. (Horn).

Timp. (Tympani): Bass clef, key signature of one flat (Bb). The part consists of a rhythmic pattern of eighth and sixteenth notes, primarily on the lower staff, with occasional rests.

D. Kit (Drum Kit): Treble clef, key signature of one flat (Bb). The part features a rhythmic pattern of eighth and sixteenth notes, primarily on the upper staff, with occasional rests.

Hn. (Horn): Treble clef, key signature of one flat (Bb). The part consists of a single melodic line, primarily on the lower staff, with occasional rests.



The score is written for three instruments: Timp., D. Kit, and Hn. (Horn). The music is in 4/4 time and has a key signature of one flat (Bb). The Timp. part is in the bass clef and features a rhythmic pattern of eighth and sixteenth notes. The D. Kit part is in the treble clef and features a rhythmic pattern of eighth and sixteenth notes. The Hn. part is in the treble clef and features a single melodic line. The score consists of four measures, with the first two measures containing the main rhythmic and melodic material, and the last two measures containing rests for all instruments.