

Options

Composer: Howard Drossin

Game: Sonic Spinball

pianogame.org

♩ = 150

Electric Guitar, Electric Guitar

Snare Drum, Sampler

12-Hole Chromatic Harmonica, Harmonica



3

El. Guit.

SD

Harm.



6

El. Guit.

SD

Harm.



9

El. Guit.

SD

Harm.



12

El. Guit.

SD

Harm.



15

El. Guit.

SD

Harm.

Measures 15-18. El. Guit. and Harm. play a melodic line in G major, while SD plays a rhythmic pattern of eighth and sixteenth notes.

19

El. Guit.

SD

Harm.

Measures 19-22. El. Guit. and Harm. are silent, while SD continues the rhythmic pattern.

23

El. Guit.

SD

Harm.

Measures 23-25. El. Guit. and Harm. are silent, while SD continues the rhythmic pattern.

26

El. Guit.

SD

Harm.

Measures 26-28. El. Guit. plays a melodic line, SD continues the rhythmic pattern, and Harm. is silent.

29

El. Guit.

SD

Harm.

Measures 29-31. El. Guit. plays a melodic line, SD continues the rhythmic pattern, and Harm. is silent.

32

El. Guit.

SD

Harm.

35

El. Guit.

SD

Harm.

38

El. Guit.

SD

Harm.

41

El. Guit.

SD

Harm.

44

El. Guit.

SD

Harm.

The musical score is written for three instruments: El. Guit. (Electric Guitar), SD (Synthesizer Drum), and Harm. (Harp). The score is organized into five systems, each starting with a measure number (32, 35, 38, 41, 44). The key signature is one flat (B-flat), and the time signature is 8/8. The El. Guit. part features a melodic line with various chords and single notes, often using a 'chordal' or 'arpeggiated' style. The SD part provides a rhythmic accompaniment with a consistent pattern of eighth and sixteenth notes. The Harm. part provides a harmonic accompaniment with a consistent pattern of eighth and sixteenth notes. The score is written in a standard musical notation with a treble clef for the guitar and a grand staff for the synthesizer drum and harp.

47

El. Guit.

SD

Harm.

8

51

El. Guit.

SD

Harm.

8

55

El. Guit.

SD

Harm.

8

58

El. Guit.

SD

Harm.

8

61

El. Guit.

SD

Harm.

8

64

El. Guit.

SD

Harm.

8