

Wacky Workbench: Present

Composer: Spencer Nilsen

Game: Sonic CD

pianogame.org

♩ = 130

Bass Synthesizer, Staff



12

Synth.

El. Guit.

Synth.

12

15

Synth.

El. Guit.

Synth.

15

18

Synth.

El. Guit.

Synth.

18

21


Synth.


El. Guit.


Synth.

21


24


Synth. 

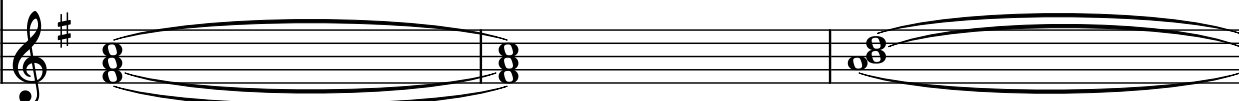
El. Guit. 

Synth. 

27

Synth. 

El. Guit. 

Synth. 


30


Synth. 

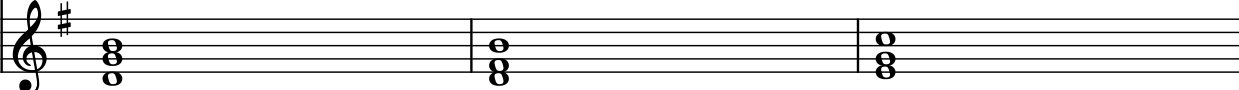
El. Guit. 

Synth. 

33

Synth. 

El. Guit. 

Synth. 

36

Synth.

El. Guit.

Synth.

39

Synth.

El. Guit.

Synth.

42

Synth.

El. Guit.

Synth.

45

Synth.

El. Guit.

Synth.

48

Synth.

El. Guit.

Synth.

The musical score consists of three staves. The top staff is labeled 'Synth.' and uses a bass clef with a key signature of one sharp (F#). The middle staff is labeled 'El. Guit.' and uses a treble clef with a key signature of one sharp (F#). The bottom staff is labeled 'Synth.' and uses a treble clef with a key signature of one sharp (F#). The score is divided into four measures. In each measure, the Synth. (Bass) staff plays a whole note chord consisting of F#2 and A2. The El. Guit. staff plays a whole note chord consisting of F#4 and A4. The Synth. (Treble) staff plays a whole note chord consisting of F#4 and A4. The score ends with a double bar line at the end of measure 51.