

Mog (2)

Composer: Nobuo Uematsu

Game: Final Fantasy III

pianogame.org

$\text{♩} = 80$

Oboe, Lead 1

Bassoon, Lead 2

Classical Guitar, Guitar

8

3

Ob.

Bsn.

Guit.

8

5

Ob.

Bsn.

Guit.

8

7

Ob.

Bsn.

Guit.

8

9

Ob.

Bsn.

Guit.

8

12

Ob.

Bsn.

Guit.

8

17

Ob.

Bsn.

Guit.

8

19

Ob.

Bsn.

Guit.

8

22

Ob.

Bsn.

Guit.

8

24

Ob.

Bsn.

Guit.

8

27

Ob.

Bsn.

Guit.

8

32

Ob.

Bsn.

Guit.

8

34

Ob.

Bsn.

Guit.

This musical score segment contains three staves for measures 34, 35, and 36. The Oboe (Ob.) staff is in treble clef with a key signature of one flat (Bb). It features a melodic line starting in measure 35 with eighth and sixteenth notes, ending with a whole note in measure 36. The Bassoon (Bsn.) staff is in bass clef with a key signature of one flat. It has a more complex line with many beamed sixteenth and thirty-second notes, particularly in measures 35 and 36. The Guitar (Guit.) staff is in treble clef with a key signature of one flat and a common time signature. It plays a rhythmic accompaniment using eighth and sixteenth notes, with some measures containing rests. The segment concludes with a double bar line at the end of measure 36.