

Zone 2: Jungle

Composer: Kiyoshi Yokoyama

Game: Amagon

pianogame.org

Effect Synthesizer, Square A

Flute, Square B

Automobile Brake Drums, Triangle

$\text{♩} = 80$

Synth.

Fl.

Aut. Brk. Dr.

Synth.

Fl.

Aut. Brk. Dr.

Synth.

Fl.

Aut. Brk. Dr.

Synth.

Fl.

Aut. Brk. Dr.

10

Synth.

Fl.

Aut. Brk. Dr.

12

Synth.

Fl.

Aut. Brk. Dr.

14

Synth.

Fl.

Aut. Brk. Dr.

16

Synth.

Fl.

Aut. Brk. Dr.

18

Synth.

Fl.

Aut. Brk. Dr.

This musical score page contains five systems of music, each corresponding to measures 10 through 18. Each system consists of three staves: Synth. (Synthesizer), Fl. (Flute), and Aut. Brk. Dr. (Automatic Break Drum). The key signature is one sharp (F#). The Synth. part features a melodic line with eighth and sixteenth notes, often beamed together. The Fl. part has a more rhythmic, staccato-like pattern with frequent rests. The Aut. Brk. Dr. part provides a steady, rhythmic accompaniment using eighth and sixteenth notes. Measure numbers 10, 12, 14, 16, and 18 are placed at the beginning of their respective systems.

20

Synth.

Fl.

Aut. Brk. Dr.

Measures 20-21. The Synth. part features a melodic line with eighth notes and slurs. The Fl. part has a whole rest in measure 20 and a melodic phrase in measure 21. The Aut. Brk. Dr. part has a continuous eighth-note pattern in measure 20 and a quarter-note pattern in measure 21.

22

Synth.

Fl.

Aut. Brk. Dr.

Measures 22-23. The Synth. part features a melodic line with dotted eighth notes and slurs. The Fl. part has a whole rest in measure 22 and a melodic phrase in measure 23. The Aut. Brk. Dr. part has a continuous eighth-note pattern in measure 22 and a quarter-note pattern in measure 23.