

In-game Music

Composer: Tim Follin

Game: Gauntlet III

pianogame.org

Acoustic Guitar, Steel Guitar A

Acoustic Guitar, Steel Guitar B

Violoncellos (section), Strings

$\text{♩} = 125$

Measure 1: Acoustic Guitar A and B play a melody. Acoustic Guitar A has a sharp on the first note. Violoncellos and Strings are silent.

Guit.

Guit.

Vcs.

Measures 2-3: Acoustic Guitar A and B continue the melody. Violoncellos and Strings play a sustained chord.

Guit.

Guit.

Vcs.

Measures 4-5: Acoustic Guitar A and B continue the melody. Violoncellos and Strings play a sustained chord.

Guit.

Guit.

Vcs.

Measures 6-7: Acoustic Guitar A and B continue the melody. Violoncellos and Strings play a sustained chord.

11

Guit.

Guit.

Vcs.

15

Guit.

Guit.

Vcs.

18

Guit.

Guit.

Vcs.

21

Guit.

Guit.

Vcs.

24

Guit.

Guit.

Vcs.


27


Guit. 


Guit. 

Vcs. 

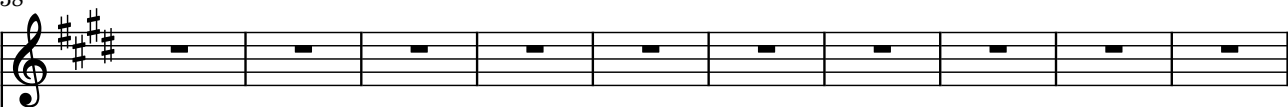
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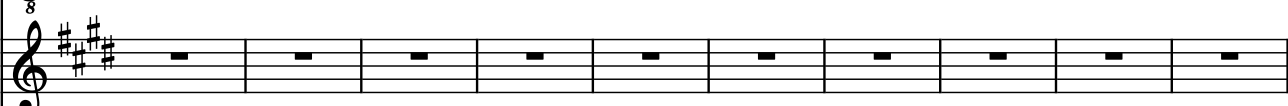
Guit. 


Guit. 

Vcs. 

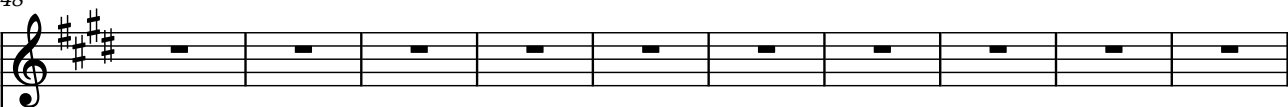
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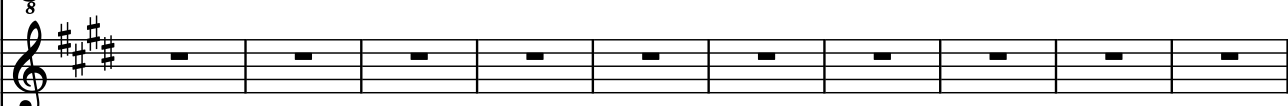
Guit. 


Guit. 

Vcs. 

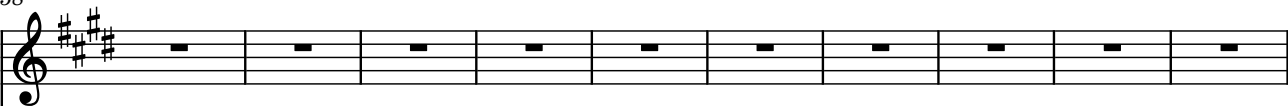
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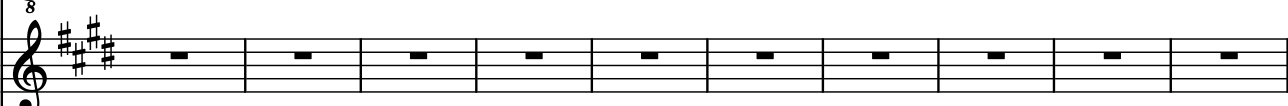
Guit. 

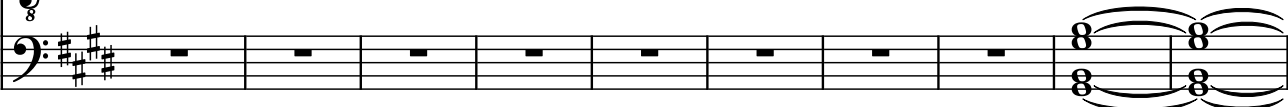
Guit. 

Vcs. 


58

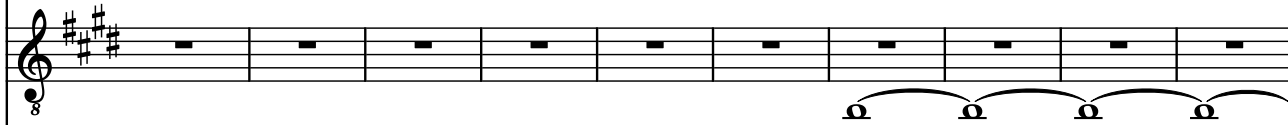
Guit. 

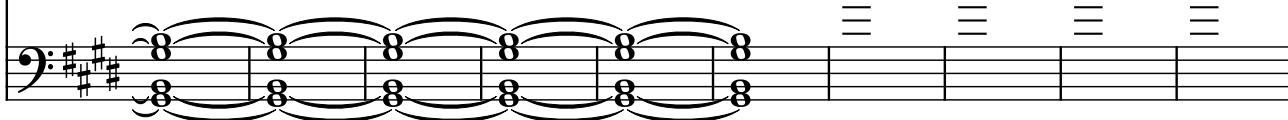
Guit. 

Vcs. 

68

Guit. 

Guit. 

Vcs. 


78

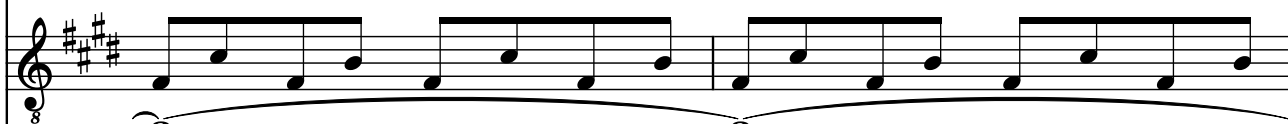
Guit. 


Guit. 

Vcs. 

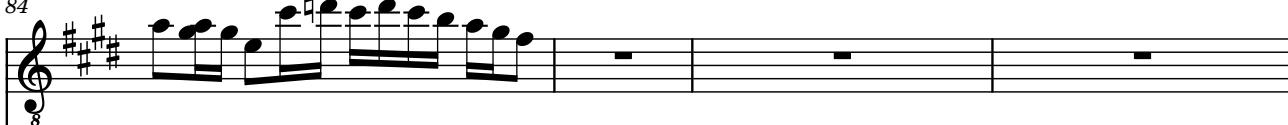
82


Guit. 


Guit. 

Vcs. 

84

Guit. 

Guit. 

Vcs. 

88

Guit.

Guit.

Vcs.

92



Guit.

Guit.

Vcs.

95

Guit.

Guit.

Vcs.

98

Guit.

Guit.

Vcs.

101

Guit.

Guit.

Vcs.

104

Guit. 

Guit. 

Vcs. 

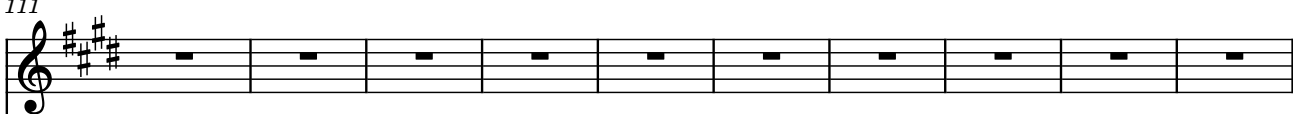
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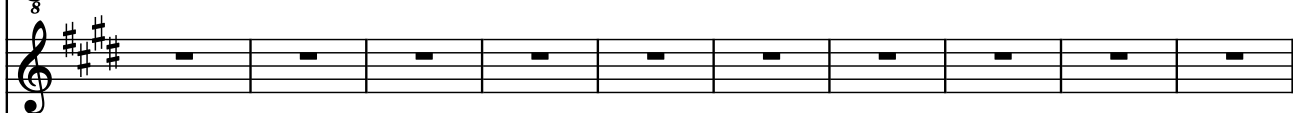
Guit. 


Guit. 

Vcs. 

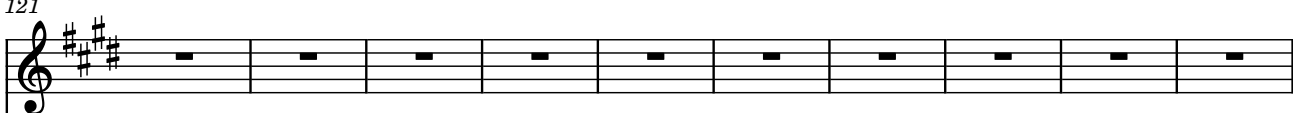
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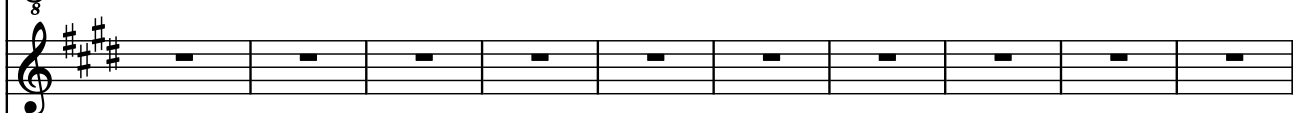
Guit. 


Guit. 

Vcs. 

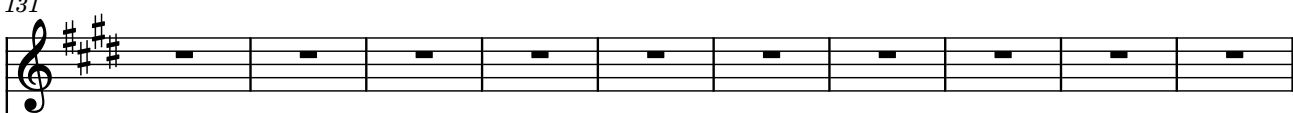
121


Guit. 


Guit. 

Vcs. 

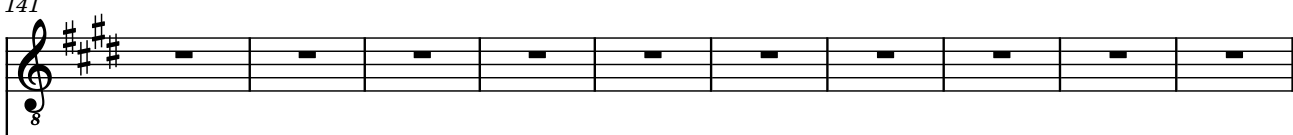
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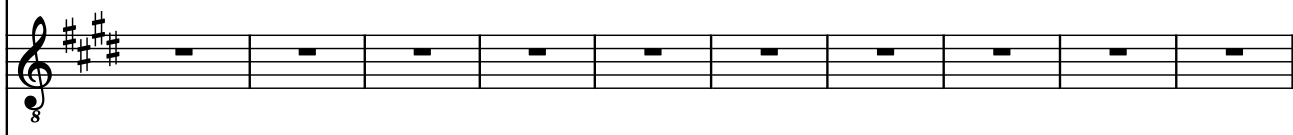
Guit. 

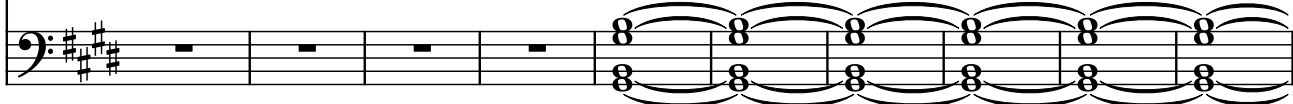
Guit. 

Vcs. 

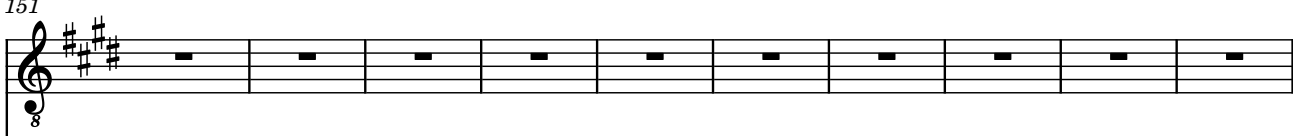
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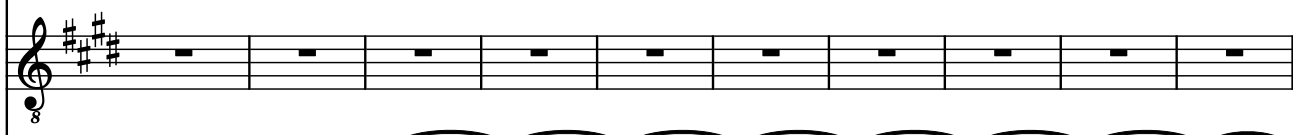
Guit. 

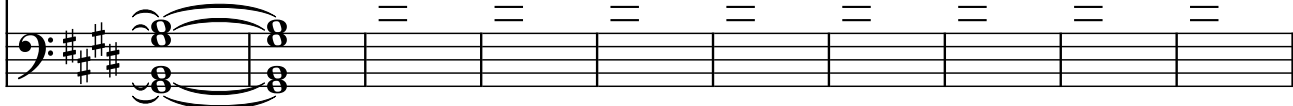
Guit. 

Vcs. 

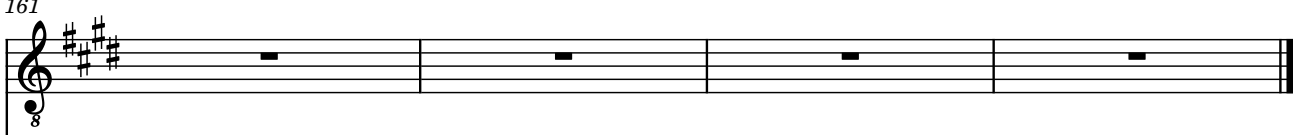
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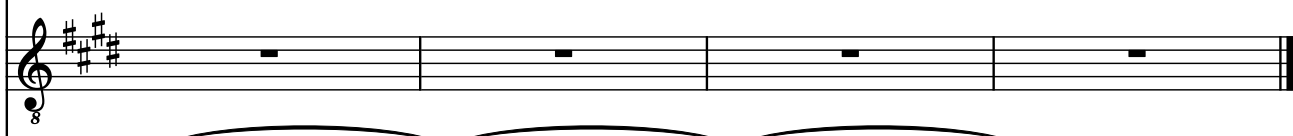
Guit. 

Guit. 

Vcs. 

161

Guit. 

Guit. 

Vcs. 