

Liberate Mission

Composer: Yoshino Aoki

Game: Mega Man Battle Network 5

pianogame.org

Mallet Synthesizer, Square Lead (Melody 1)

Vibraphone, Vibraphone

Mallet Synthesizer, Square Lead (Background Left)

♩ = 140

2

Mal. Syn.

Vib.

Mal. Syn.

4

Mal. Syn.

Vib.

Mal. Syn.

6

Mal. Syn.

Vib.

Mal. Syn.

9

Mal. Syn.

Vib.

Mal. Syn.

12

Mal. Syn.

Vib.

Mal. Syn.

15

Mal. Syn.

Vib.

Mal. Syn.

18

Mal. Syn.

Vib.

Mal. Syn.

20

Mal. Syn.

Vib.

Mal. Syn.

22

Mal. Syn.

Vib.

Mal. Syn.

24

Mal. Syn.

Vib.

Mal. Syn.

27

Mal. Syn.

Vib.

Mal. Syn.

29

Mal. Syn.

Vib.

Mal. Syn.

32

Mal. Syn.

Vib.

Mal. Syn.

35

Mal. Syn.

Vib.

Mal. Syn.

37

Mal. Syn.

Vib.

Mal. Syn.

The musical score consists of three staves. The top staff, labeled 'Mal. Syn.', features a melodic line in treble clef with a key signature of one flat (Bb) and a time signature of 4/4. It begins with a quarter rest, followed by a series of eighth and sixteenth notes, and concludes with a half note. The middle staff, labeled 'Vib.', contains two whole rests. The bottom staff, also labeled 'Mal. Syn.', contains a melodic line in treble clef with a key signature of one flat (Bb) and a time signature of 4/4. It begins with a quarter rest, followed by a series of eighth and sixteenth notes, and concludes with a half note. The key signature is one flat (Bb) and the time signature is 4/4.