

# Frigate (5)

Composer: Graeme Norgate

Game: GoldenEye 007

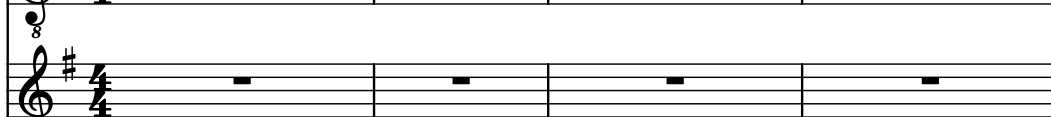
[pianogame.org](http://pianogame.org)

$\text{♩} = 130$

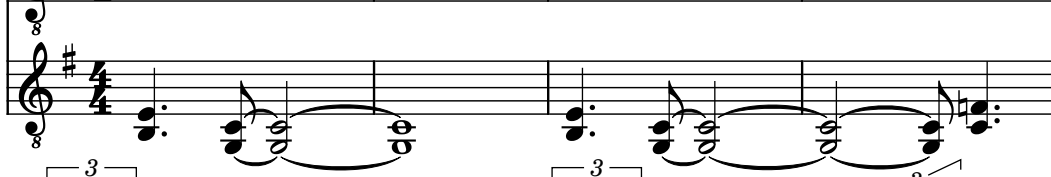
Electric Guitar, Staff-5



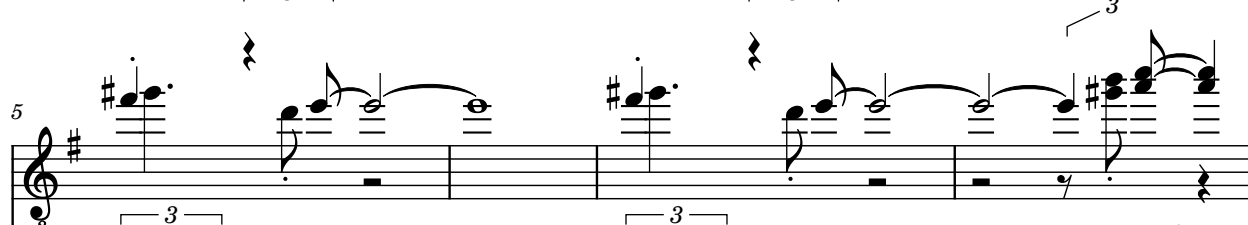
Electric Guitar, Staff-11



Electric Guitar, Staff




El. Guit.



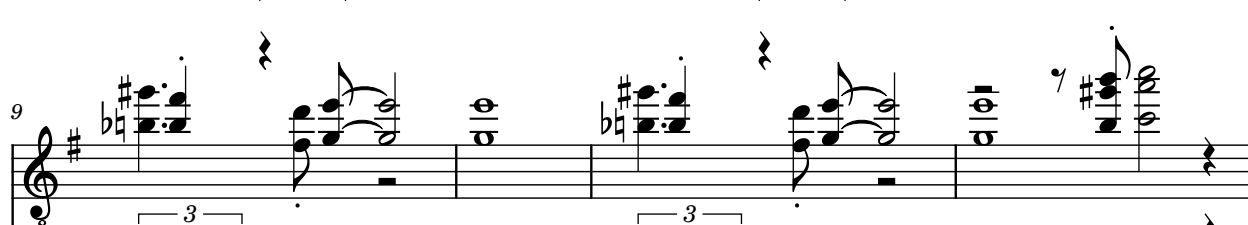
El. Guit.



El. Guit.




El. Guit.



El. Guit.



El. Guit.



13

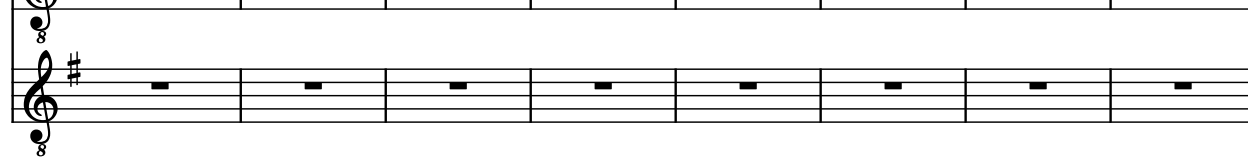
El. Guit.



El. Guit.



El. Guit.



21

El. Guit.

8

3

3

25

El. Guit.

8

3

29

El. Guit.

8

3

3

33

El. Guit.

El. Guit.

El. Guit.

36

El. Guit.

El. Guit.

El. Guit.

El. Guit.

43

El. Guit.

El. Guit.

El. Guit.

53

El. Guit.

El. Guit.

El. Guit.

El. Guit.

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63

El. Guit.

El. Guit.

El. Guit.

71

El. Guit.

El. Guit.

El. Guit.

76

El. Guit.

El. Guit.

El. Guit.

This musical score is for three electric guitars, labeled 'El. Guit.' on the left of each staff. The music is written in treble clef with a key signature of one sharp (F#). The score is divided into three systems, each containing three staves. The first system starts at measure 63 and ends at measure 70. The second system starts at measure 71 and ends at measure 75. The third system starts at measure 76 and ends at measure 80. The notation includes various guitar-specific techniques: measure 63 features a whole note chord in the third staff; measures 64-70 show mostly rests in the first two staves and chords or single notes in the third; measures 71-75 introduce triplets and sixteenth-note patterns in the first two staves, while the third staff continues with chords; measures 76-80 feature more complex triplet and sixteenth-note patterns across all three staves, with the third staff using longer note values like half notes and whole notes.