

Galms Theme

Composer: Motoi Sakuraba

Game: Shining Force 3

pianogame.org

♩ = 93

Flute, Flute

String Synthesizer, Shining Force III (All scenarios)

String Synthesizer, For Sega Saturn

3

Fl.

Synth.

Synth.

8

Fl.

Synth.

Synth.

12

Fl.

Synth.

Synth.

16

Fl.

Synth.

Synth.

20

Fl.

Synth.

Synth.

24

Fl.

Synth.

Synth.

28

Fl.

Synth.

Synth.

32

Fl.

Synth.

Synth.

[illegible]

40

Fl.

Synth.

Synth.

Flute (Fl.) part: Measures 40-43. The melody consists of eighth and sixteenth notes, often beamed together. Measure 40 starts with a treble clef and a key signature of one sharp (F#). The first Synth. part (bass clef) plays a low, sustained note with a long slur. The second Synth. part (treble clef) plays a series of chords, mostly octaves of a single note.

44

Fl.

Synth.

Synth.

Flute (Fl.) part: Measures 44-47. The melody continues with eighth and sixteenth notes. The first Synth. part (bass clef) continues the sustained note with a long slur. The second Synth. part (treble clef) continues the chords, with a key change to two sharps (F# and C#) in measure 47.

48

Fl.

Synth.

Synth.

Flute (Fl.) part: Measures 48-49. The melody ends with a short phrase. The first Synth. part (bass clef) plays a single note. The second Synth. part (treble clef) plays a single chord. The piece ends with a double bar line.