

# Weird Tower

Composer: Masato Kouda

Game: Vampire Savior

pianogame.org

**$\text{♩} = 140$**

Grand Piano {

Electric Guitar {

Pno. {

El. Guit. {

3

28

Pno.

El. Guit.

32

Pno.

El. Guit.

37

Pno.

El. Guit.

45

Pno.

El. Guit.

50

Pno.

El. Guit.

55

Pno.

El. Guit.

60

Pno.

El. Guit.

65

Pno.

El. Guit.

69

Pno.

El. Guit.

75

Pno.

El. Guit.

82

A musical score page featuring two staves. The top staff is for the Piano (Pno.), indicated by a treble clef and bass clef, with a key signature of one sharp. It includes a common time signature (8) and a dynamic marking of  $\text{d}.$ . The bottom staff is for the Electric Guitar (El. Guit.), indicated by a treble clef, with a key signature of one sharp. The music consists of six measures. In the first measure, the piano plays a eighth-note pair followed by a half note, while the electric guitar rests. This pattern repeats in the second measure. From the third measure onwards, the piano rests, and the electric guitar plays eighth-note patterns: a sixteenth-note group followed by a eighth-note group, then a eighth-note group followed by a sixteenth-note group, and finally a eighth-note group followed by a eighth-note group.