

Ganondorf (3)

Composer: Koji Kondo

Game: Legend of Zelda, The: Ocarina of Time

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Violas (section), Strings

Flute, Flute

Violins (section), Strings

5

Vlas.

Fl.

Vlns.

♪ = 200 ♪ = 70 ♪ = 69 ♪ = 64 ♪ = 56

♪ = 65 ♪ = 57
♪ = 64 ♪ = 58
♪ = 65 ♪ = 59 ♪ = 56
♪ = 67 ♪ = 60 ♪ = 57
♪ = 68 ♪ = 62 ♪ = 56
♪ = 63 ♪ = 55

♪ = 60
♪ = 61
♪ = 60
♪ = 61
♪ = 60
♪ = 59
♪ = 58
♪ = 56
♪ = 55
♪ = 54
♪ = 52
♪ = 50
♪ = 49
♪ = 51
♪ = 52
♪ = 53
♪ = 55

#b

9

Vlas.

Fl.

Vlms.

14

Vlas.

Fl.

Vlms.

61 = 62

62 = 63

63 = 64

64 = 65

65

60

61

59

58

57

56

57

58

59

60

61

62

63

64

The musical score is written for three instruments: Vlas. (Bass), Fl. (Flute), and Vlms. (Violoncello). The score is divided into two systems. The first system starts at measure 9 and the second at measure 14. The Vlas. part features a complex melodic line with many accidentals and ties, while the Fl. and Vlms. parts are mostly rests. Above the first system, a series of notes with pitch values (61, 62, 63, 64, 65) are shown. Below the first system, another series of notes with pitch values (60, 61, 59, 58, 57, 56, 57, 58, 59, 60, 61, 62, 63, 64) are shown.

18

Vlas.

Fl.

Vlns.

3

♪ = 55

♪ = 56

♪ = 57

♪ = 58

♪ = 59

♪ = 60

♪ = 61

♪ = 62

♪ = 63

♪ = 61

♪ = 62

♪ = 63

♪ = 64

♪ = 65

♪ = 64

The image shows a musical score for three instruments: Vlas. (Violoncello), Fl. (Flute), and Vlns. (Violins). The Vlas. part is in the bass clef with a key signature of one flat (B-flat). It starts at measure 18 and features a melodic line with various chords and intervals. Above the Vlas. staff, there are several fingerings indicated by numbers 55 through 65, each preceded by a quarter note symbol. The Fl. and Vlns. parts are in the treble clef with a key signature of one flat (B-flat) and contain whole rests for the duration of the piece. The Vlns. part is labeled 'Vlns.' and the Fl. part is labeled 'Fl.'. The Vlas. part is labeled 'Vlas.'.