

Title Screen (7)

Composer: Koji Kondo

Game: Legend of Zelda, The

pianogame.org

Horn, Horn **Chimes, Tubular Bells** **Strings, StringInstrument**

$\text{♩} = 92$

Measures 1-3: Horns play a melodic line. Chimes and tubular bells are silent. Strings play a low, sustained note.

Hn. **Cme.** **St.**

Measure 4: Horns continue the melodic line. Chimes and tubular bells enter with a rhythmic pattern. Strings play a low, sustained note.

Hn. **Cme.** **St.**

$\text{♩} = 184$

Measures 5-14: Horns play a melodic line. Chimes and tubular bells play a rhythmic pattern. Strings play a low, sustained note.

Hn. **Cme.** **St.**

Measures 15-22: Horns and chimes are silent. Strings play a low, sustained note.

Hn. **Cme.** **St.**

Measures 23-26: Horns play a melodic line. Chimes and tubular bells are silent. Strings play a low, sustained note.

29

Hn.

Cme.

St.

3

33

Hn.

Cme.

St.

3

37

Hn.

Cme.

St.

42

Hn.

Cme.

St.

3

46

Hn.

Cme.

St.

3

51

Hn.

Cme.

St.

3

3

3

56

Hn.

Cme.

St.

3

3

3

3

61

Hn.

Cme.

St.

3

67

67

Hn.

Cme.

St.

74

74

Hn.

Cme.

St.

84

84

Hn.

Cme.

St.

94

94

Hn.

Cme.

St.

104

104

Hn.

Cme.

St.

114

114

Hn.

Cme.

St.

123

123

Hn.

Cme.

St.

129

129

Hn.

Cme.

St.