

N. Gin

Composer: Mark Mothersbaugh

Game: Crash Bandicoot 2: Cortex Strikes Back

pianogame.org

Bongos, Crash Bandicoot 2: Cortex Strikes Back (PS1)

Snare Drum, "N. Gin Boss"

Electric Guitar, Original arrangement

$\text{♩} = 140$

4/4

6

Bon.

SD

El. Guit.

8

15

Bon.

SD

El. Guit.

8

19

Bon.

SD

El. Guit.

8

22

Bon.

SD

El. Guit.

8

25

Bon.

SD

El. Guit.

8

29

Bon.

SD

El. Guit.

8

33

Bon.

SD

El. Guit.

38

Bon.

SD

El. Guit.

41

Bon.

SD

El. Guit.

49

Bon.

SD

El. Guit.

53

Bon.

SD

El. Guit.

56

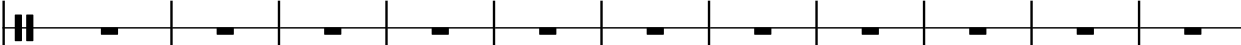
Bon.


SD

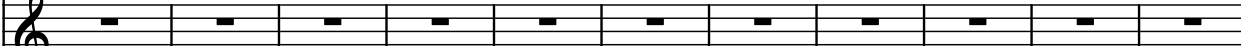
El. Guit.

Detailed description of the musical score: The score is organized into six systems, each for three instruments: Bon. (likely Bongos), SD (likely Snare Drum), and El. Guit. (Electric Guitar).
- System 1 (Measures 33-37): Bon. has a rest followed by a sixteenth-note pattern. SD and El. Guit. have rests. El. Guit. is marked with an '8'.
- System 2 (Measures 38-40): Bon. has a complex rhythmic pattern with eighth and sixteenth notes. SD has triplet markings (3) over rests. El. Guit. has a rest. El. Guit. is marked with an '8'.
- System 3 (Measures 41-48): Bon. has a rest followed by eighth notes. SD and El. Guit. have rests. El. Guit. is marked with an '8'.
- System 4 (Measures 49-52): Bon. has eighth notes and rests. SD has a rest followed by a half note with a fermata. El. Guit. has a rest. El. Guit. is marked with an '8'.
- System 5 (Measures 53-55): Bon. has eighth notes and rests. SD has a long slur over two measures. El. Guit. has a rest. El. Guit. is marked with an '8'.
- System 6 (Measures 56-63): Bon. has a sixteenth-note pattern followed by rests. SD and El. Guit. have rests. El. Guit. is marked with an '8'.

64


Bon. 


SD 

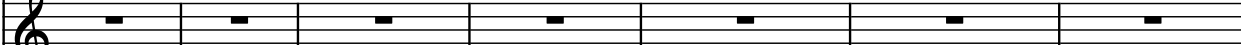
El. Guit. 

8

75

Bon. 

SD 

El. Guit. 

8

82

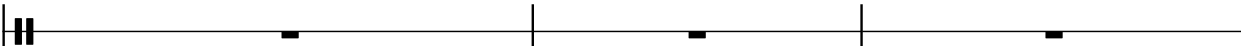
Bon. 

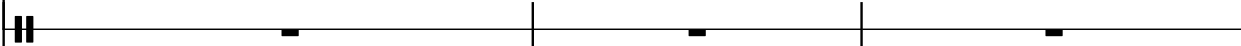
SD 


El. Guit. 

8

85

Bon. 

SD 

El. Guit. 

8

88

Bon. 

SD 

El. Guit. 

8

92


Bon. 


SD 

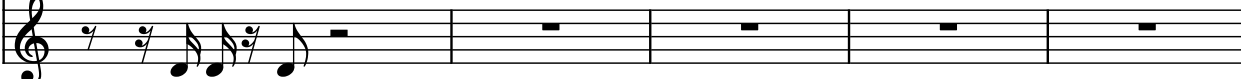
El. Guit. 

8

96

Bon. 

SD 

El. Guit. 

8

101

Bon.

SD

El. Guit.

104

Bon.

SD

El. Guit.

109

Bon.

SD

El. Guit.

115

Bon.

SD

El. Guit.

119

Bon.

SD

El. Guit.

Detailed description of the musical score: The score is for three instruments: Bongos (Bon.), Snare Drum (SD), and Electric Guitar (El. Guit.). It is divided into four systems, each starting with a measure number. The first system starts at measure 101. The second system starts at measure 104. The third system starts at measure 109. The fourth system starts at measure 115. The Bongos part has a complex rhythmic pattern with many sixteenth notes and rests. The Snare Drum part is mostly rests, with some specific patterns like a triplet of eighth notes in measures 104 and 109. The Electric Guitar part is mostly rests, with some specific patterns like a triplet of eighth notes in measures 104 and 109. The score ends with a double bar line in measure 119.