

Ice Caverns

Composer: Nobuo Uematsu

Game: Final Fantasy 9

pianogame.org

$\text{♩} = 125$

Marimba (grand staff), Marimba

Marimba (grand staff)

3

Mrm.

Mrm.

6

Mrm.

Mrm.

9

Mrm.

Mrm.

22

Mrm.

Mrm.

30

p

Mrm.

Mrm.

35

Mrm.

Mrm.

Mrm.

Mrm.

41

Mrm.

Mrm.

♪ = 120

♪ = 115

♪ = 110

♪ = 105

♪ = 100

♪ = 95

♪ = 90

♪ = 85

♪ = 80

♪ = 75

♪ = 70

♪ = 65

♪ = 60

♪ = 55

♪ = 50

♪ = 100

♪ = 115

The musical score consists of two systems, each with two staves labeled 'Mrm.'. The first system covers measures 35 to 40. The top staff has a complex melodic line with many accidentals, while the bottom staff has rests. The second system covers measures 41 to 45. The top staff continues the melodic line, with a series of tempo markings (♪ = 120, 115, 110, 105, 100, 95, 90, 85, 80, 75, 70, 65, 60, 55, 50) starting at measure 41. The bottom staff has rests, with some chords appearing at the end of the system.

46

Mrm.

Mrm.

$\text{♩} = 50$

$\text{♩} = 60$

$\text{♩} = 65$

$\text{♩} = 70$

$\text{♩} = 75$

$\text{♩} = 80$

$\text{♩} = 85$

$\text{♩} = 90$

$\text{♩} = 95$

$\text{♩} = 100$

$\text{♩} = 105$

$\text{♩} = 110$

$\text{♩} = 115$

$\text{♩} = 120$

$\text{♩} = 125$

The musical score consists of two staves, both labeled 'Mrm.'. The top staff begins with a treble clef, a key signature of one sharp (F#), and a common time signature (C). It contains a melodic line with a tempo increase indicated by a series of quarter notes with tempo markings: 50, 60, 65, 70, 75, 80, 85, 90, 95, 100, 105, 110, 115, and 120. The bottom staff also has a treble clef and a key signature of one sharp, but it contains mostly rests. The score ends with a double bar line. The tempo marking $\text{♩} = 125$ is placed above the final measure of the top staff.