

# **Africa: Idi A Mean Dada**

Composer: Brian Schmidt

Game: Road Riot 4WD

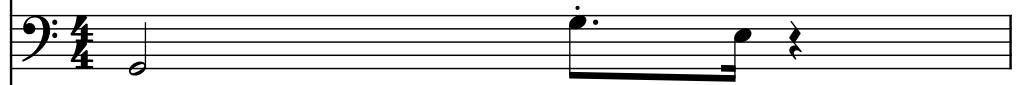
[pianogame.org](http://pianogame.org)

♩ = 135

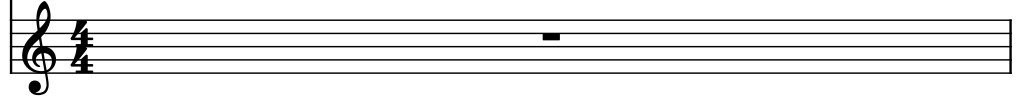
Large Drum Kit, Percussion



Bass Guitar, Electric Bass



Pan Flute, Pan Flute



2

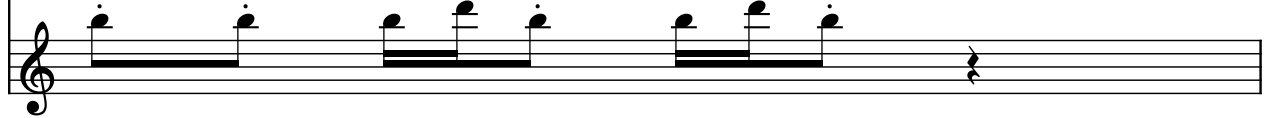
D. Kit



B. Guit.



Pn. Fl.



3

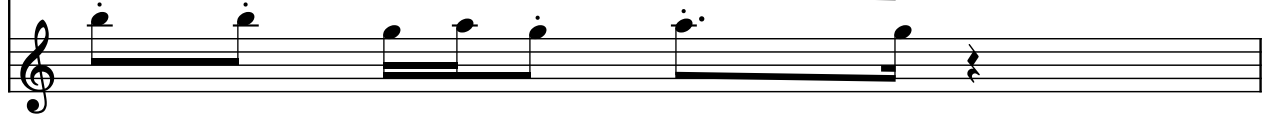
D. Kit



B. Guit.



Pn. Fl.



4

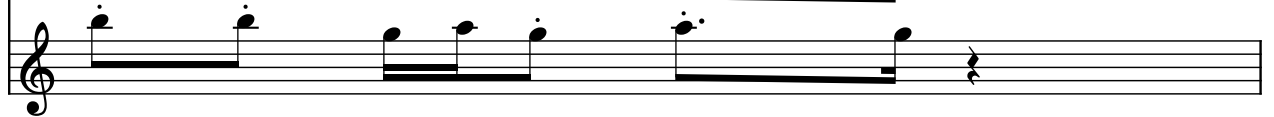
D. Kit



B. Guit.



Pn. Fl.



5

D. Kit



B. Guit.



Pn. Fl.



6

D. Kit.

B. Guit.

Pn. Fl.

The musical score is written for three instruments: D. Kit., B. Guit., and Pn. Fl. The score is divided into two systems. The first system contains measures 6 through 8, and the second system contains measures 9 through 10. The D. Kit. part features a continuous eighth-note pattern in the first system, followed by a rest in the second. The B. Guit. part has a single note in measure 6, followed by a rest in measure 7, and a single note in measure 8. The Pn. Fl. part has a single note in measure 6, followed by a rest in measure 7, and a single note in measure 8. The second system shows a more complex pattern for all three instruments, with the D. Kit. playing a continuous eighth-note pattern, the B. Guit. playing a single note, and the Pn. Fl. playing a single note. The score ends with a double bar line in measure 10.