

# Zero's Theme

Composer: Toshihiko Horiyama

Game: Mega Man X4

[pianogame.org](http://pianogame.org)

♩ = 138

Large Drum Kit, Percussion

Electric Guitar, Electric Guitar (overdriven--lead)

Electric Guitar, Electric Guitar (distorted--rhythm)

The musical score is written for three instruments: a Large Drum Kit, Percussion; Electric Guitar, Electric Guitar (overdriven--lead); and Electric Guitar, Electric Guitar (distorted--rhythm). The tempo is marked as ♩ = 138. The score is divided into four systems, each starting with a measure number (2, 4, 6, 8). The drum kit part features a complex pattern of eighth and sixteenth notes, often marked with 'x' to indicate specific drum sounds. The lead guitar part consists of a series of eighth and sixteenth notes, often marked with 'x' to indicate specific guitar sounds. The rhythm guitar part features a series of eighth and sixteenth notes, often marked with 'x' to indicate specific guitar sounds. The score is written in 4/4 time and includes a key signature of two flats (Bb and Eb).

2

D. Kit

El. Guit.

El. Guit.

4

D. Kit

El. Guit.

El. Guit.

6

D. Kit

El. Guit.

El. Guit.

8

D. Kit

El. Guit.

El. Guit.

10

D. Kit

El. Guit.

El. Guit.

8

12

D. Kit

El. Guit.

El. Guit.

8

14

D. Kit

El. Guit.

El. Guit.

8

17

D. Kit

El. Guit.

El. Guit.

8

19

D. Kit

El. Guit.

El. Guit.

21

D. Kit

El. Guit.

El. Guit.

23

D. Kit

El. Guit.

El. Guit.

25

D. Kit

El. Guit.

El. Guit.

The musical score is written for three instruments: D. Kit, El. Guit., and El. Guit. The key signature is B-flat major (two flats). The time signature is 8/8. The score is divided into four systems, each starting with a measure number (19, 21, 23, 25). The D. Kit part is written on a single staff with a key signature of one flat (B-flat major). The El. Guit. parts are written on two staves each, with a key signature of two flats (B-flat major). The first system (measures 19-20) features a D. Kit part with a triplet of eighth notes and a 3-measure rest. The El. Guit. parts have a 3-measure rest. The second system (measures 21-22) features a D. Kit part with a triplet of eighth notes and a 3-measure rest. The El. Guit. parts have a 3-measure rest. The third system (measures 23-24) features a D. Kit part with a triplet of eighth notes and a 3-measure rest. The El. Guit. parts have a 3-measure rest. The fourth system (measures 25-26) features a D. Kit part with a triplet of eighth notes and a 3-measure rest. The El. Guit. parts have a 3-measure rest.

27

D. Kit

El. Guit.

El. Guit.

28

29

D. Kit

El. Guit.

El. Guit.

30

31

D. Kit

El. Guit.

El. Guit.

32

32

D. Kit

El. Guit.

El. Guit.

34

34

D. Kit

El. Guit.

El. Guit.

36

D. Kit

El. Guit.

El. Guit.

37

D. Kit

El. Guit.

El. Guit.

39

D. Kit

El. Guit.

El. Guit.

41

D. Kit

El. Guit.

El. Guit.

43

D. Kit

El. Guit.

El. Guit.

45

D. Kit

El. Guit.

El. Guit.

47

D. Kit

El. Guit.

El. Guit.

This musical score is divided into four systems, each corresponding to a measure number (41, 43, 45, 47). Each system contains three staves: a top staff for 'D. Kit' (Drum Kit) in 2/4 time, and two lower staves for 'El. Guit.' (Electric Guitar) in E-flat major (three flats). The 'D. Kit' parts feature a consistent rhythmic pattern of eighth and sixteenth notes, often marked with 'x' for cymbal hits. The upper 'El. Guit.' staff typically plays chords or single notes, while the lower 'El. Guit.' staff plays a complex, fast-moving bass line with many beamed sixteenth notes. Measure 43 includes a triplet of eighth notes in the upper guitar staff and a triplet of eighth notes in the lower guitar staff. Measure 45 shows a change in the lower guitar staff's bass line, becoming more rhythmic and repetitive. Measure 47 continues the fast bass line in the lower guitar staff.

49

D. Kit

El. Guit.

El. Guit.

8

51

D. Kit

El. Guit.

El. Guit.

8

53

D. Kit

El. Guit.

El. Guit.

8