

# **Flying Disk Event (Remix)**

Composer: Chris Granner

Game: California Games

[pianogame.org](http://pianogame.org)

♩ = 111

Ondes Martenot, Ocarina

Snare Drum, Sampler

Pad Synthesizer, Sampler

5

O.M.

SD

Synth.

9

O.M.

SD

Synth.

13

O.M.

SD

Synth.

17

O.M.

SD

Synth.

22

O.M.

SD

Synth.

28

O.M.

SD

Synth.

32

O.M.

SD

Synth.

36

O.M.

SD

Synth.

43

O.M.

SD

Synth.

49

O.M.

SD

Synth.

53

O.M.

SD

Synth.

The musical score is organized into six systems, each containing three staves: O.M. (Organ Music), SD (Synth Drum), and Synth. (Synthesizer). The measures are numbered 28, 32, 36, 43, 49, and 53. The O.M. staff uses a treble clef, the SD staff uses a percussion clef, and the Synth. staff uses a treble clef. The music features various rhythmic patterns, including eighth and sixteenth notes, and rests. The Synth. staff includes complex chordal structures with multiple notes beamed together. The score ends with a double bar line at measure 53.