

Skull Castle Stage 3 (2)

Composer: Minae Fujii

Game: Mega Man IV

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♩ = 148

Electric Guitar, Sq. Wave 1

Electric Guitar, Sq. Wave 2

Contrabass, Bass

El. Guit.

El. Guit.

Cb.

El. Guit.

El. Guit.

Cb.

El. Guit.

El. Guit.

Cb.

El. Guit.

El. Guit.

Cb.

11

El. Guit.

El. Guit.

Cb.

13

El. Guit.

El. Guit.

Cb.

15

El. Guit.

El. Guit.

Cb.

17

El. Guit.

El. Guit.

Cb.

19

El. Guit.

El. Guit.

Cb.

21

El. Guit.

El. Guit.

Cb.

23

El. Guit.

El. Guit.

Cb.

25

El. Guit.

El. Guit.

Cb.

27

El. Guit.

El. Guit.

Cb.

29

El. Guit.

El. Guit.

Cb.

31

El. Guit.

El. Guit.

Cb.

33

El. Guit.

El. Guit.

Cb.

35

El. Guit.

El. Guit.

Cb.

37

El. Guit.

El. Guit.

Cb.

39

El. Guit.

El. Guit.

Cb.

41

El. Guit.

El. Guit.

Cb.

43

El. Guit.

El. Guit.

Cb.

45

El. Guit.

El. Guit.

Cb.

47

El. Guit.

El. Guit.

Cb.

49

El. Guit.

El. Guit.

Cb.

51

El. Guit.

El. Guit.

Cb.

53

El. Guit.

El. Guit.

Cb.

55

El. Guit.

El. Guit.

Cb.

57

El. Guit.

El. Guit.

Cb.

59

El. Guit.

El. Guit.

Cb.

Detailed description: This musical score is for measures 51 through 59 of a piece. It is written for three staves: two Electric Guitars (El. Guit.) and a Contrabass (Cb.). The key signature is B-flat major (two flats). The time signature is 8/8, indicated by the '8' below the first staff of each system. The score is divided into five systems, each starting with a measure number (51, 53, 55, 57, 59). The notation includes various rhythmic patterns: eighth notes, sixteenth notes, and rests. There are also some special markings, such as a double bar line with a repeat sign in measure 51 and a double bar line with a repeat sign in measure 59. The score ends with a double bar line in measure 59.