

Title Screen

Composer: Barry Leitch

Game: Combat Cars

pianogame.org

$\text{♩} = 128$

Large Drum Kit, Channel #1

Bass Synthesizer, Channel #2

Saw Synthesizer, Channel #3

3

3

3

3

D. Kit

Synth.

Synth.

3

3

5

D. Kit

Synth.

Synth.

3

3

7

D. Kit

Synth.

Synth.

The musical score consists of three staves. The top staff is labeled 'D. Kit' and contains a drum pattern. The bottom two staves are labeled 'Synth.' and contain a sustained note with a sharp sign. The score is divided into two measures by a double bar line. The first measure is labeled '7' and the second measure is labeled '8'. The drum pattern in measure 7 consists of a quarter note, an eighth note, and a sixteenth note. The drum pattern in measure 8 consists of a quarter note, an eighth note, and a sixteenth note. The synthesizers play a sustained note with a sharp sign in both measures.