

Goron City (Smashing... Live! Orchestral Remix)

Composer: Koji Kondo

Game: Legend of Zelda, The: Ocarina of Time

pianogame.org

♩ = 113

Timpani, Timpani

Snare Drum, Hand Percussion

Violoncello, Violoncello

Measures 1-3: Timpani plays a descending eighth-note pattern. Snare Drum plays a rhythmic pattern of eighth notes. Violoncello is silent.

4

Timp.

SD

Vc.

Measures 4-6: Timpani continues the descending eighth-note pattern. Snare Drum continues the rhythmic pattern. Violoncello remains silent.

8

Timp.

SD

Vc.

Measures 7-9: Timpani continues the descending eighth-note pattern. Snare Drum continues the rhythmic pattern. Violoncello enters with a melodic line.

11

Timp.

SD

Vc.

Measures 10-12: Timpani continues the descending eighth-note pattern. Snare Drum continues the rhythmic pattern. Violoncello continues the melodic line.

14

Timp.

SD

Vc.

Measures 13-15: Timpani continues the descending eighth-note pattern. Snare Drum continues the rhythmic pattern. Violoncello continues the melodic line.

17

Timp.

SD

Vc.

Measures 16-18: Timpani continues the descending eighth-note pattern. Snare Drum continues the rhythmic pattern. Violoncello continues the melodic line.

20

20

Timp. 

SD 

Vc. 

23

23

Timp. 

SD 

Vc. 

26

26

Timp. 

SD 

Vc. 

29

29

Timp. 

SD 

Vc. 

32

32

Timp. 

SD 

Vc. 

35

35

Timp. 

SD 

Vc. 

38

38


Timp. 


SD 


Vc. 

41

41

Timp. 

SD 

Vc. 

44

44

Timp. 

SD 

Vc. 

47

47

Timp. 

SD 

Vc. 

50

50

Timp. 

SD 

Vc. 

53

53

Timp. 

SD 

Vc. 

56

Timp.

SD

Vc.

59

Timp.

SD

Vc.

62

Timp.

SD

Vc.

65

Timp.

SD

Vc.

68

Timp.

SD

Vc.