

Super Mario Bros. 2: Wart

Composer: Koji Kondo

Game: Super Mario All-Stars

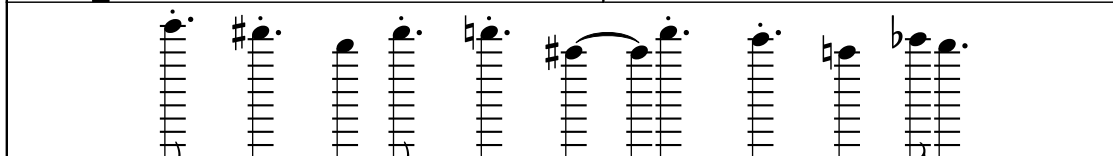
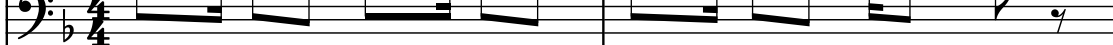
pianogame.org

♩ = 87

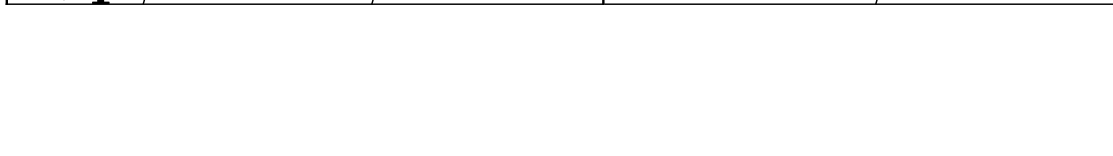
Bass Guitar, Staff



Contrabass, Staff-1

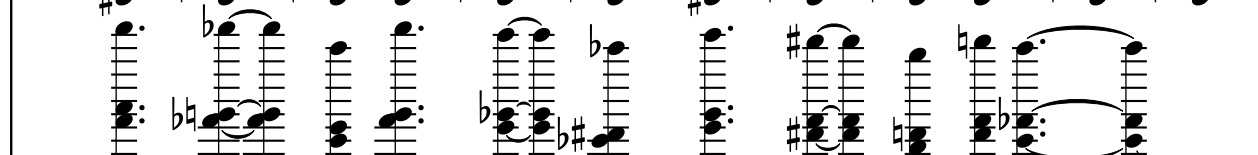


Contrabass, Staff-2

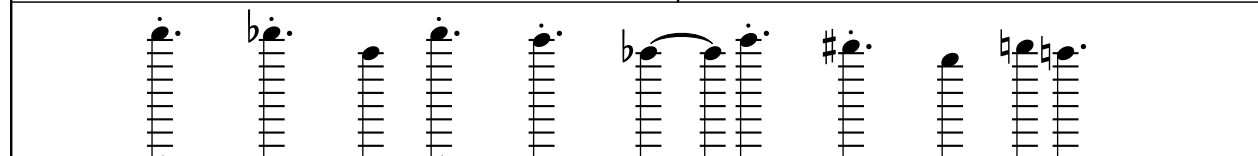
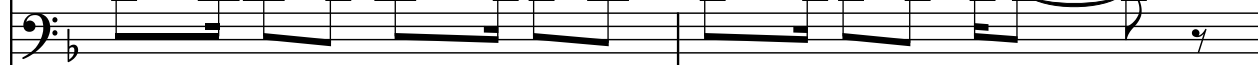


3

B. Guit.



Cb.



Cb.

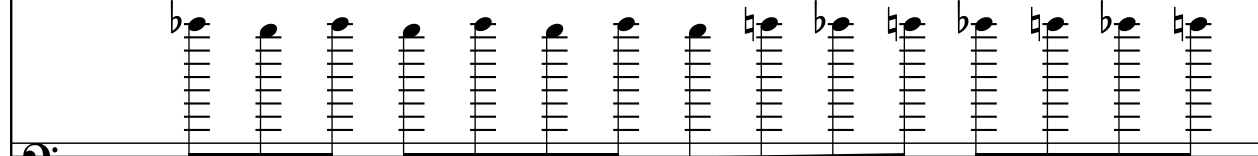


5

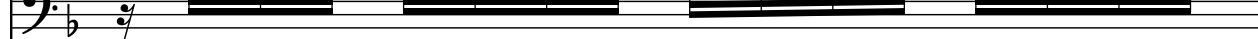
B. Guit.



Cb.



Cb.



6

B. Guit.

Cb.

Cb.

8

B. Guit.

Cb.

Cb.

10

B. Guit.

Cb.

Cb.

11

B. Guit.

Two staves for B. Guit. and two staves for Cb. The B. Guit. staff has a bass clef and a key signature of one flat. It contains a sequence of eighth notes with various accidentals (flats, sharps, naturals) and rests. The Cb. staves have a bass clef and a key signature of one flat. They contain a sequence of eighth notes with various accidentals (flats, naturals) and rests.

Cb.

Cb.

12

B. Guit.

Two staves for B. Guit. and two staves for Cb. The B. Guit. staff has a bass clef and a key signature of one flat. It contains a sequence of eighth notes with various accidentals (flats, sharps, naturals) and rests. The Cb. staves have a bass clef and a key signature of one flat. They contain a sequence of eighth notes with various accidentals (flats, naturals) and rests.

Cb.

Cb.

14

B. Guit.

Two staves for B. Guit. and two staves for Cb. The B. Guit. staff has a bass clef and a key signature of one flat. It contains a sequence of eighth notes with various accidentals (flats, sharps, naturals) and rests. The Cb. staves have a bass clef and a key signature of one flat. They contain a sequence of eighth notes with various accidentals (flats, naturals) and rests.

Cb.

Cb.

16

B. Guit.

Cb.

Cb.

17

B. Guit.

Cb.

Cb.

18

B. Guit.

Cb.

Cb.

20

B. Guit.

Cb.

Cb.

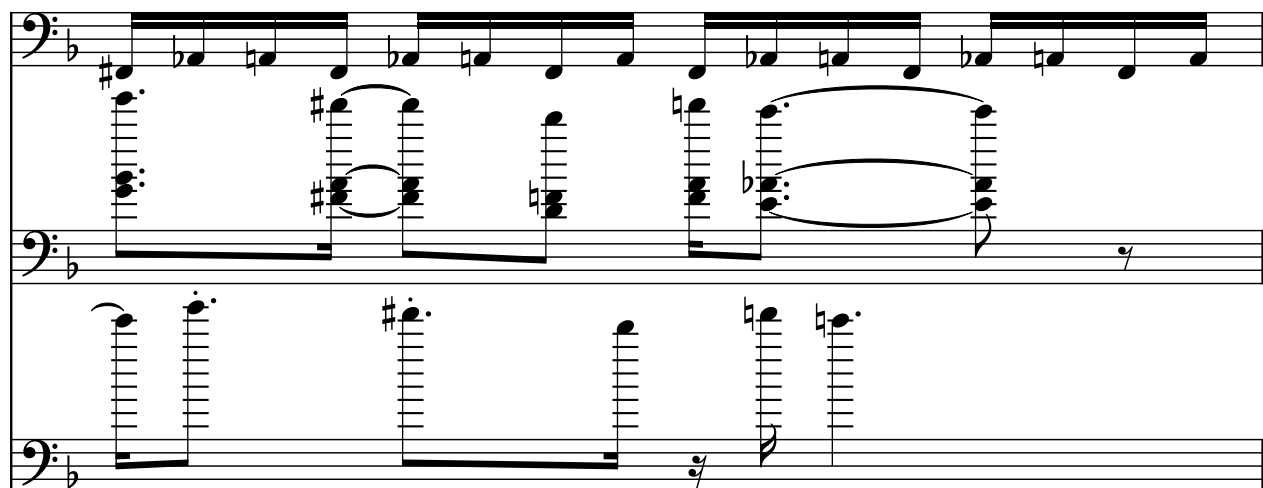


22

B. Guit.

Cb.

Cb.

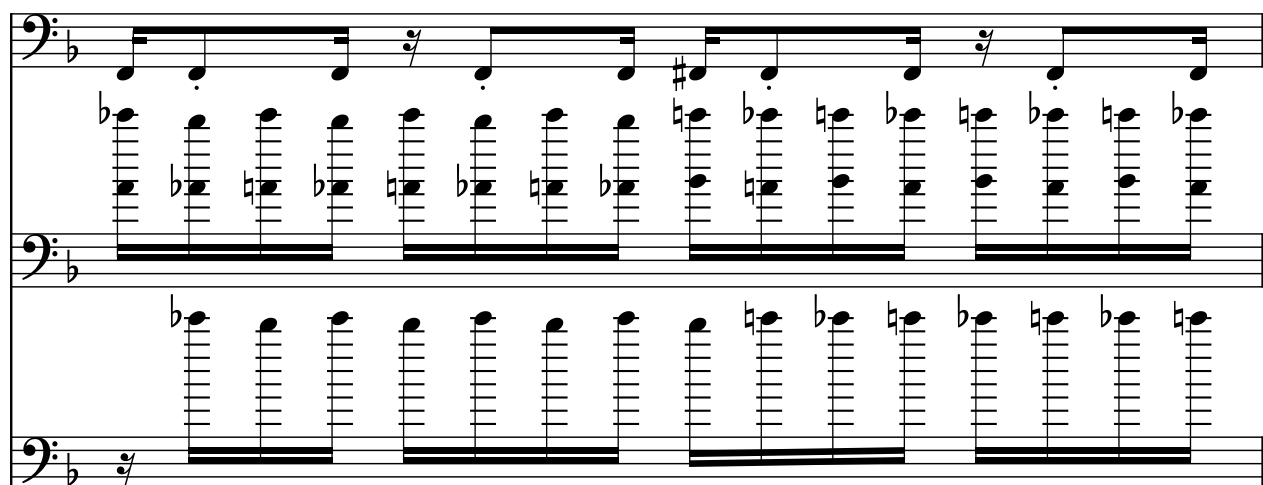


23

B. Guit.

Cb.

Cb.



24

B. Guit.

Cb.

Cb.

26

B. Guit.

Cb.

Cb.

28

B. Guit.

Cb.

Cb.

29

B. Guit.

Cb.

Cb.

30

B. Guit.

Cb.

Cb.