

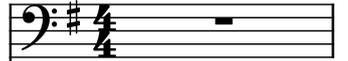
# Training Mode

Composer: Kazuo Sawa

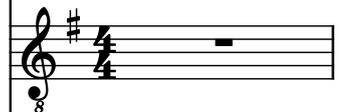
Game: Bleach Advance: Kurerai Ni Somaru Soul Society (Japan)  
[pianogame.org](http://pianogame.org)

♩ = 153

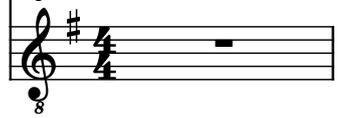
Bass Guitar, Bleach Advance : Kurenai Ni Somaru Soul Society - Training Mode



Electric Guitar, Bleach Advance : Kurenai Ni Somaru Soul Society - Training Mode



Electric Guitar, Bleach Advance : Kurenai Ni Somaru Soul Society - Training Mode



2

B. Guit.



El. Guit.



El. Guit.



6

B. Guit.



El. Guit.



El. Guit.



10

B. Guit.



El. Guit.



El. Guit.



13

B. Guit.



El. Guit.



El. Guit.



16

B. Guit.

El. Guit.

El. Guit.

20

B. Guit.

El. Guit.

El. Guit.

24

B. Guit.

El. Guit.

El. Guit.

28

B. Guit.

El. Guit.

El. Guit.

31

B. Guit.

El. Guit.

El. Guit.

This musical score is for guitar, divided into five systems of music. Each system contains three staves: a bass guitar staff (B. Guit.) and two electric guitar staves (El. Guit.). The key signature is one sharp (F#), and the time signature is 8/8. The score begins at measure 16 and ends at measure 31. The bass guitar part features a mix of eighth and sixteenth notes, often with slurs and accents. The electric guitar parts consist of rhythmic patterns, primarily eighth notes, with some melodic lines in the upper system. The notation includes various accidentals (sharps, naturals, flats) and dynamic markings like accents and slurs.