

# Ripple Field: Stage 3

Composer: Jun Ishikawa

Game: Kirby's Dream Land 3

[pianogame.org](http://pianogame.org)

♩ = 75

Boy Soprano, Track 1

Shakuhachi, Track 2

New Age Synthesizer, Track 3

2

B. S.

Shak.

Synth.

5

B. S.

Shak.

Synth.

7

B. S.

Shak.

Synth.

9

B. S.

Shak.

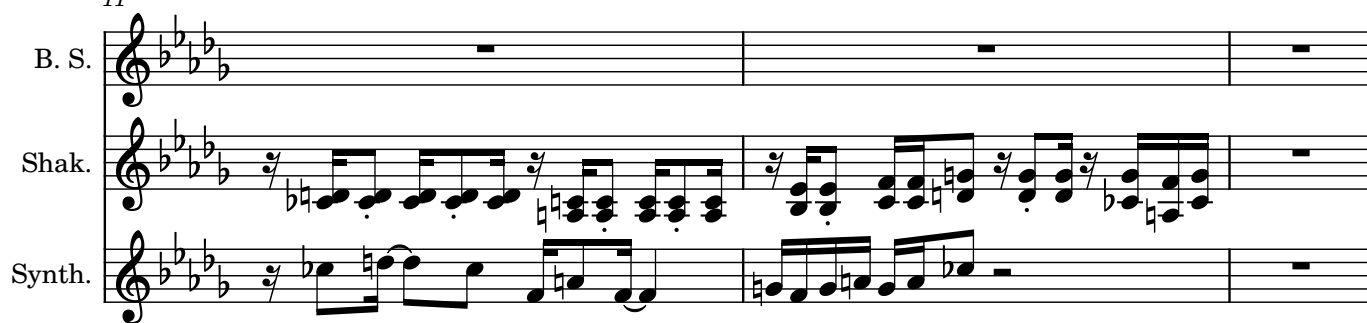
Synth.

11

B. S.

Shak.

Synth.

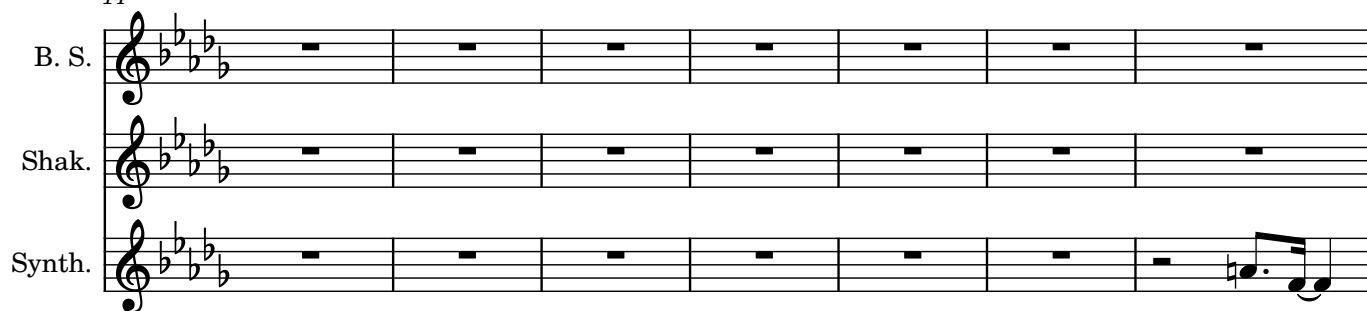


14

B. S.

Shak.

Synth.

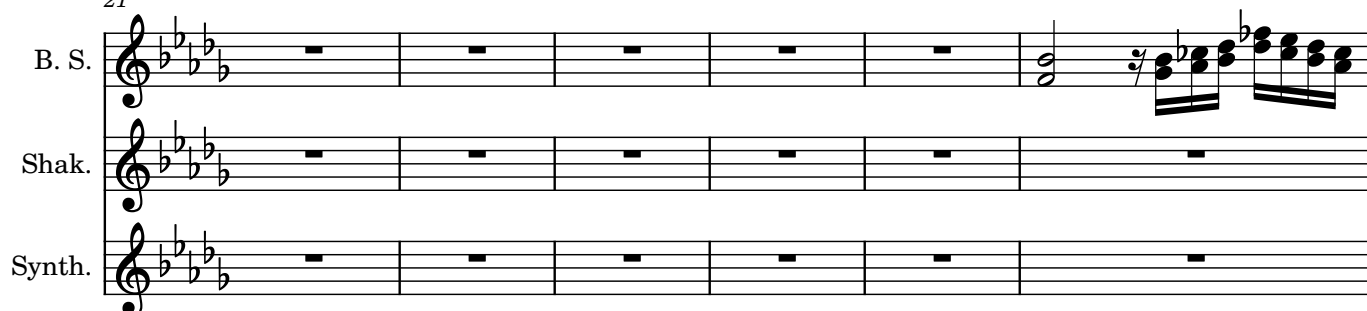


21

B. S.

Shak.

Synth.



27

B. S.

Shak.

Synth.



30

B. S.

Shak.

Synth.

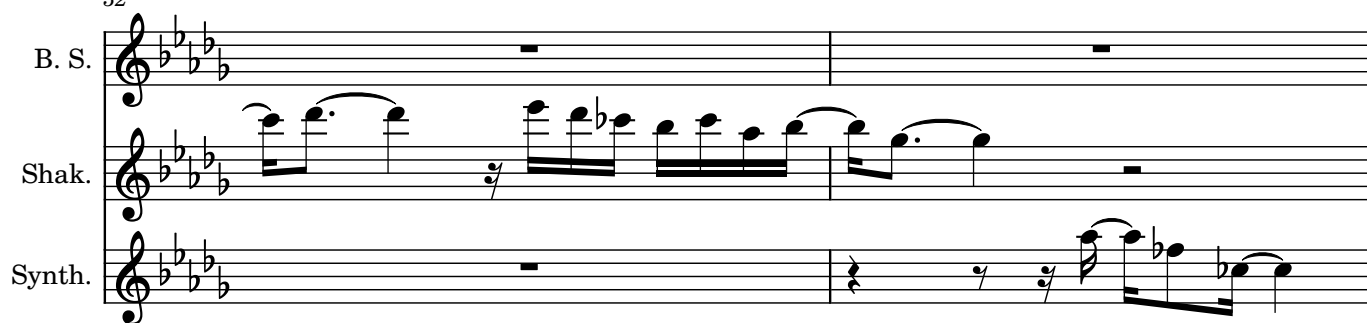


32

B. S.

Shak.

Synth.

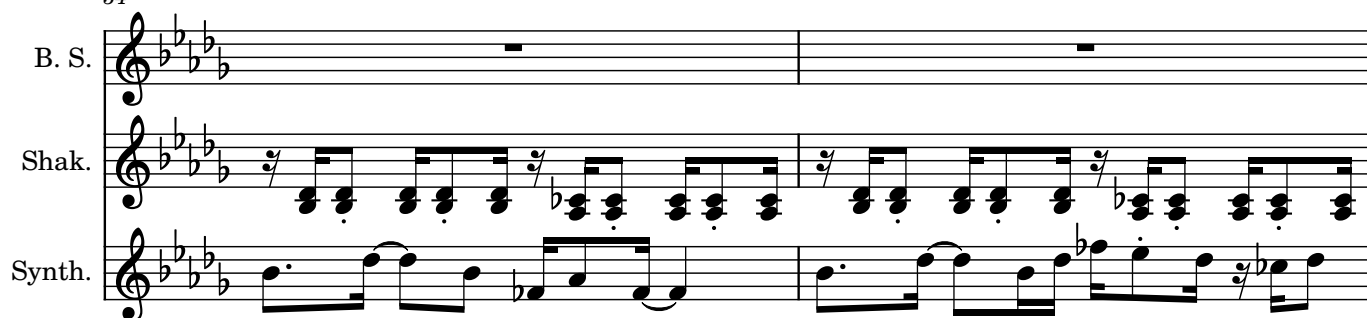


34

B. S.

Shak.

Synth.

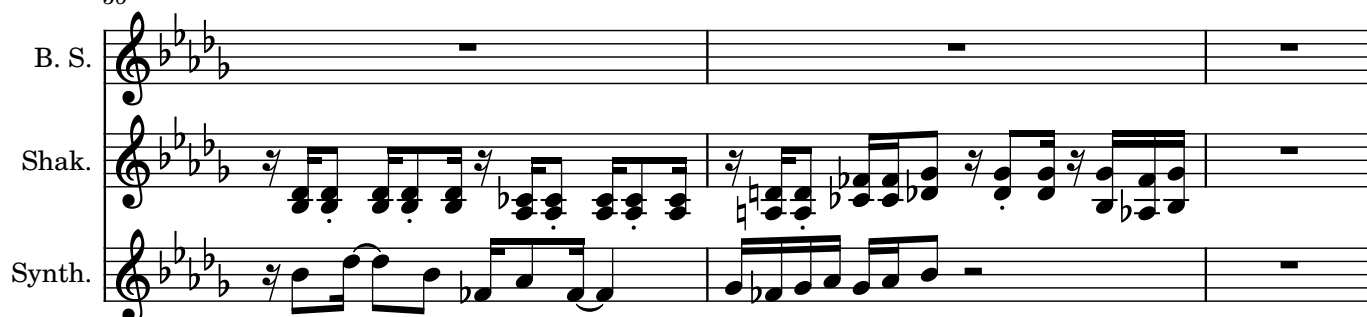


36

B. S.

Shak.

Synth.

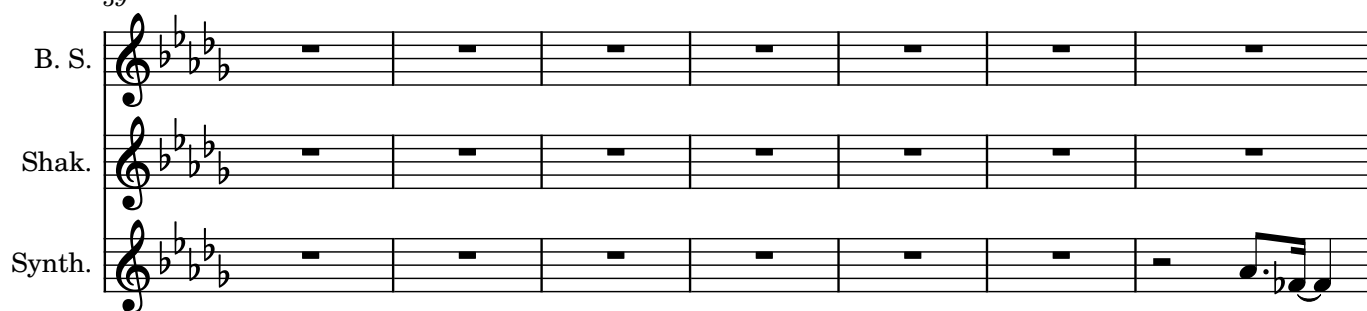


39

B. S.

Shak.

Synth.

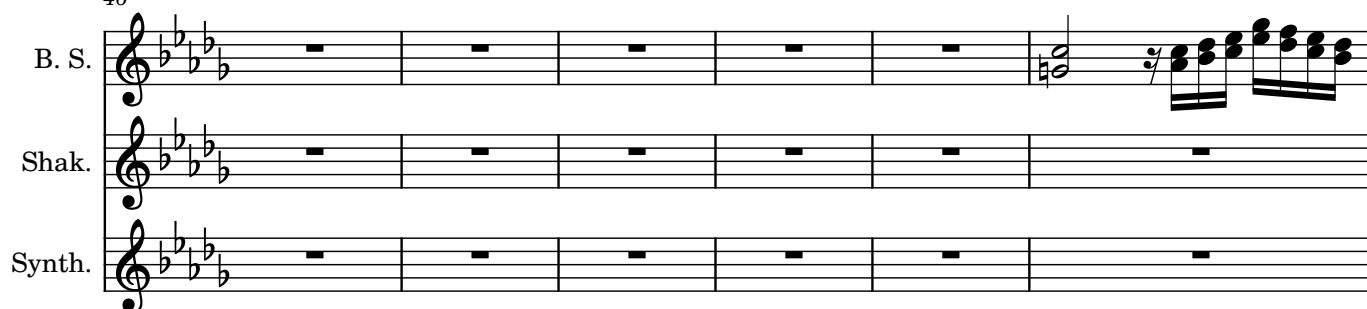


46

B. S.

Shak.

Synth.



52

B. S.

Shak.

Synth.

Measures 52-55. B. S. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note. Shak. and Synth. are silent.

56

B. S.

Shak.

Synth.

Measures 56-58. B. S. is silent. Shak. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note. Synth. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note.

59

B. S.

Shak.

Synth.

Measures 59-60. B. S. is silent. Shak. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note. Synth. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note.

61

B. S.

Shak.

Synth.

Measures 61-63. B. S. is silent. Shak. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note. Synth. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note.

64

B. S.

Shak.

Synth.

Measures 64-66. B. S. is silent. Shak. is silent. Synth. has a melodic line starting with a half note, followed by eighth notes, and ending with a half note.