

Village

Composer: Koichi Sugiyama

Game: Dragon Warrior 7

pianogame.org

♩ = 78

Oboe, Oboe

Violins (section), StringInstrument

Harp, Harp

4

Ob.

Vlns.

Hrp.

3

8

Ob.

Vlns.

Hrp.

11

Ob.

Vlns.

Hrp.

14

Ob.

Vlns.

Hrp.

17

Ob.

Vlns.

Hrp.

21

Ob.

Vlns.

Hrp.

3

26

Ob.

Vlns.

Hrp.

29

Ob.

Vlns.

Hrp.

32

Ob.

Vlns.

Hrp.

35

Ob.

Vlns.

Hrp.

This musical score segment covers measures 35, 36, and 37. The Oboe (Ob.) part in measure 35 consists of three whole rests. The Violins (Vlns.) and Harp (Hrp.) parts begin in measure 35 with a melody of eighth notes: G4, A4, B4, C5, B4, A4, G4. In measure 36, the Violins play a descending eighth-note scale (F#4, E4, D4, C4, B3, A3, G3) while the Harp continues the eighth-note melody. In measure 37, both Violins and Harp play a sixteenth-note arpeggiated figure (G3, A3, B3, C4, D4, E4, F#4, G4) before concluding with a half note G4. The key signature is two sharps (F# and C#), and the time signature is 3/4.