

Luca Blight Battle (3)

Composer: Miki Higashino

Game: Suikoden 2

pianogame.org

♩ = 148

Violas (section), Strangs

Treble Viol, Ugly violin

Shakuhachi, KOBUSIFLUTE

6

Vlas.

Tr. VI.

Shak.

13

Vlas.

Tr. VI.

Shak.

19

Vlas.

Tr. VI.

Shak.

25

Vlas.

Tr. VI.

Shak.

31

Vlas.

Tr. VI.

Shak.

36

Vlas.

Tr. VI.

Shak.

46

Vlas.

Tr. VI.

Shak.

56

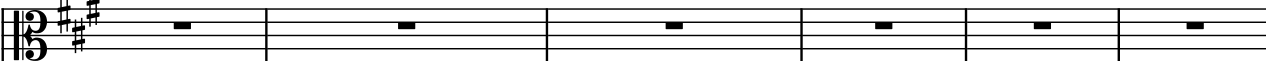
Vlas.

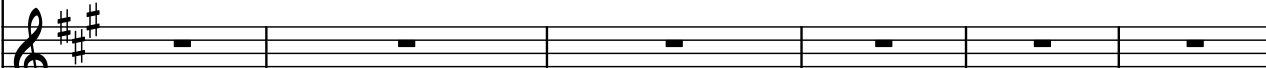
Tr. VI.


Shak.

The musical score is written for three staves: Vlas. (bass clef), Tr. VI. (treble clef), and Shak. (treble clef). The key signature is three sharps (F#, C#, G#). The score is divided into four systems, each starting with a measure number (25, 31, 36, 46, 56). The Vlas. staff contains complex melodic lines with many beamed notes and accents. The Tr. VI. and Shak. staves contain mostly rests, with some melodic activity in the Shak. staff starting at measure 56.

66

Vlas. 

Tr. VI. 

Shak. 


72

Vlas. 


Tr. VI. 

Shak. 

78

Vlas. 

Tr. VI. 

Shak. 

84

Vlas. 

Tr. VI. 

Shak. 

91

Vlas.

Tr. VI.

Shak.

97

Vlas.

Tr. VI.

Shak.

103

Vlas.

Tr. VI.

Shak.

109

Vlas.

Tr. VI.

Shak.

119

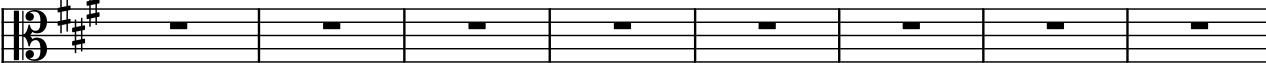
Vlas.


Tr. VI.

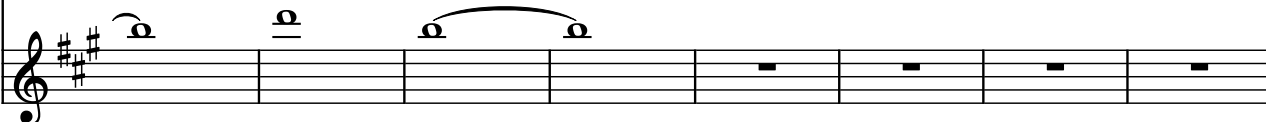
Shak.

The musical score is written for three instruments: Vlas. (Bass), Tr. VI. (Trumpet VI), and Shak. (Saxophone). The key signature is three sharps (F#, C#, G#). The score is divided into four systems, each starting with a measure number (91, 97, 103, 109, 119). The Vlas. part features complex melodic lines with many beamed notes and rests. The Tr. VI. and Shak. parts are mostly rests, with some melodic entries in the later systems. The Shak. part has a dynamic marking 'p' (piano) at the end of the 119 measure system.

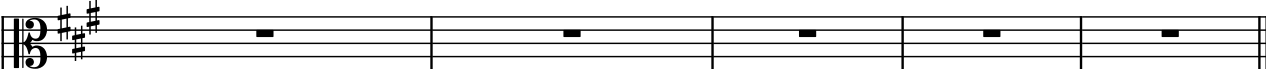
129

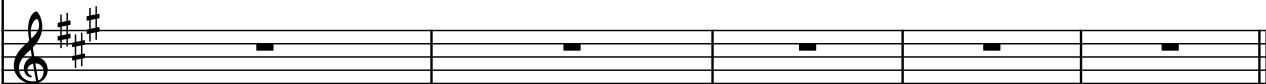
Vlas. 

Tr. VI. 

Shak. 

137

Vlas. 

Tr. VI. 

Shak. 