

# Town

Composer: Koichi Sugiyama

Game: Dragon Quest 6 (Japan)

[pianogame.org](http://pianogame.org)

Flute, Flute

Viola, Viola

Tenor Viol, Viola

$\text{♩} = 115$

Measures 1-3. Flute part has rests in measures 1-2 and a melodic line in measure 3. Viola and Tenor Viol parts have a rhythmic pattern of eighth notes in measures 1-2 and chords in measure 3.

Fl.

Vla.

T. VI.

Measures 4-6. Flute part has a melodic line. Viola part has rests in measures 4-5 and chords in measure 6. Tenor Viol part has a rhythmic pattern of eighth notes in measures 4-5 and a melodic line in measure 6.

$\text{♩} = 111$   
 $\text{♩} = 108$   
 $\text{♩} = 93$   
 $\text{♩} = 99$   
 $\text{♩} = 105$   
 $\text{♩} = 108$

Fl.

Vla.

T. VI.

Measures 7-9. Flute part has a melodic line. Viola part has a rhythmic pattern of eighth notes. Tenor Viol part has a rhythmic pattern of eighth notes.

Fl.

Vla.

T. VI.

Measures 10-12. Flute part has a melodic line. Viola part has a rhythmic pattern of eighth notes. Tenor Viol part has a rhythmic pattern of eighth notes.

16

Fl.

Vla.

T. VI.

$\text{♩} = 86$

$\text{♩} = 90$

$\text{♩} = 93$

$\text{♩} = 96$

$\text{♩} = 99$

$\text{♩} = 102$

$\text{♩} = 105$

$\text{♩} = 111$

$\text{♩} = 115$

20

Fl.

Vla.

T. VI.

$\text{♩} = 115$

24

Fl.

Vla.

T. VI.

28

Fl.

Vla.

T. VI.

$\text{♩} = 111$   
 $\text{♩} = 108$   
 $\text{♩} = 93$   
 $\text{♩} = 99$   
 $\text{♩} = 105$   
 $\text{♩} = 108$

31

Fl.

Vla.

T. VI.

35

Fl.

Vla.

T. VI.

39

Fl.

Vla.

T. VI.

$\text{♩} = 86$   
 $\text{♩} = 90$   
 $\text{♩} = 93$   
 $\text{♩} = 96$   
 $\text{♩} = 99$   
 $\text{♩} = 102$   
 $\text{♩} = 105$   
 $\text{♩} = 111$   
 $\text{♩} = 115$

43

Fl.

Vla.

T. VI.

47  $\text{♩} = 115$

Fl.

Vla.

T. VI.

51

Fl.

Vla.

T. VI.